



Carnegie  
Mellon  
University  
Software  
Engineering  
Institute

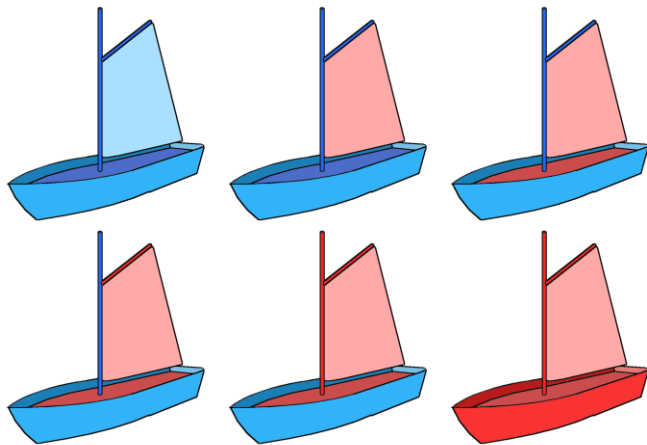
# Discourse analysis as a diagnostic lens:

*Untangling some of the riddles complicating LLM evaluations*

**SEPTEMBER, 2025**

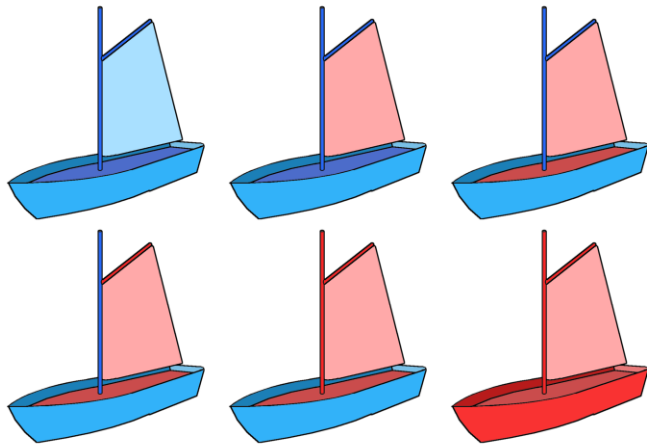
Samantha Finkelstein, PhD  
Sr. Human-Centered AI Research Scientist,

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*The Ship of Theseus is a philosophy paradox:*

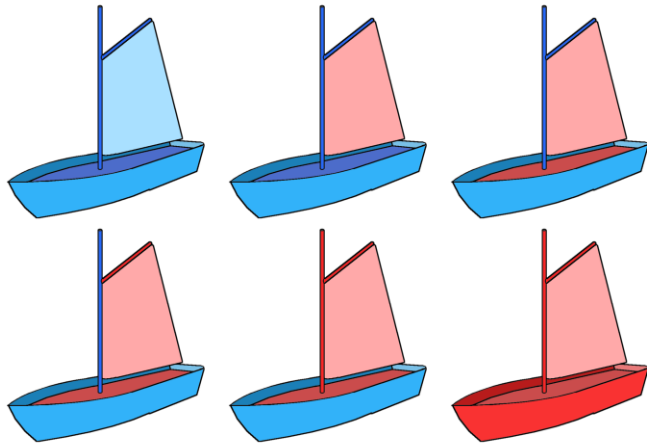


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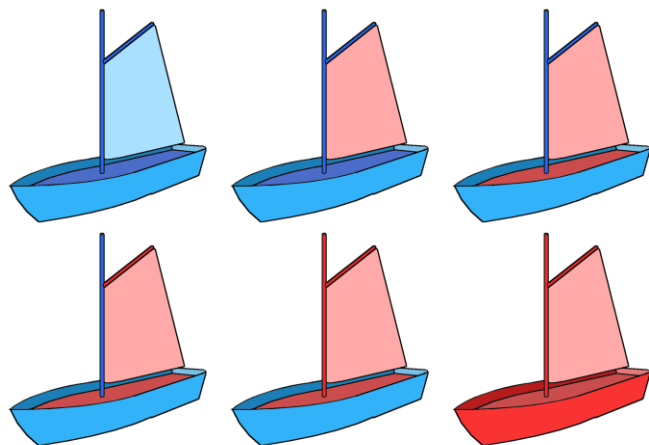
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- If “**same**” means *the atoms that make up its structure*, then *no*
- If “**same**” means *the functionality that it provides*, then *yes*

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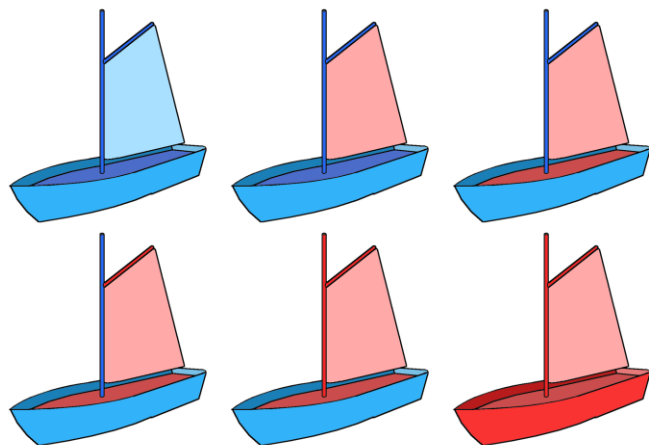
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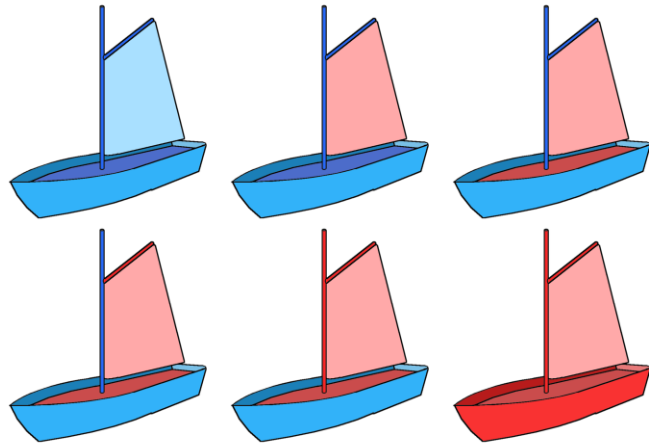
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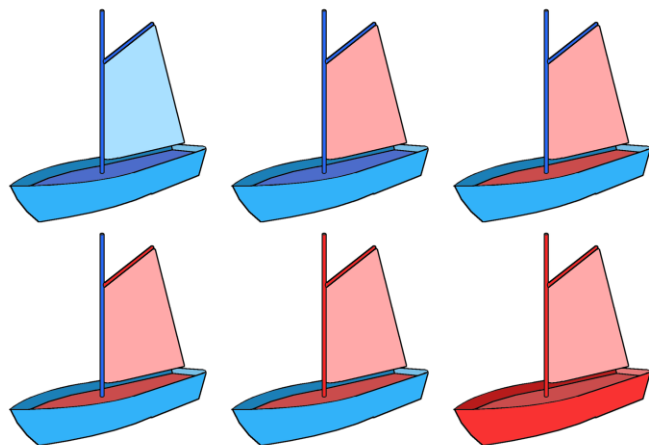
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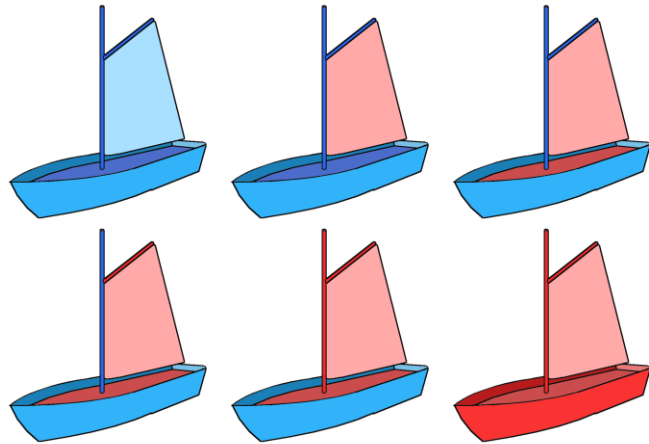
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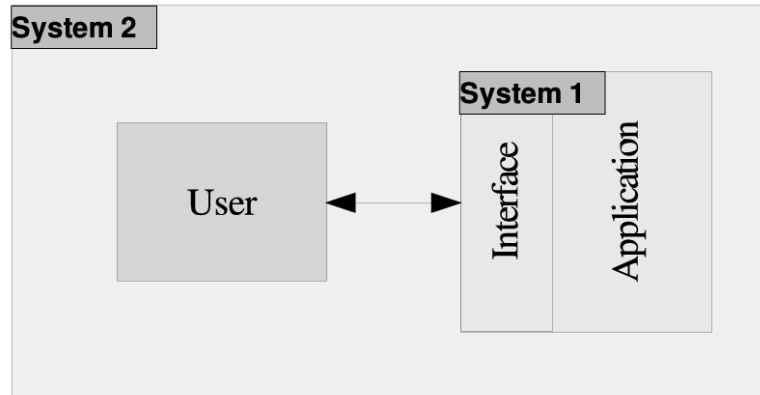
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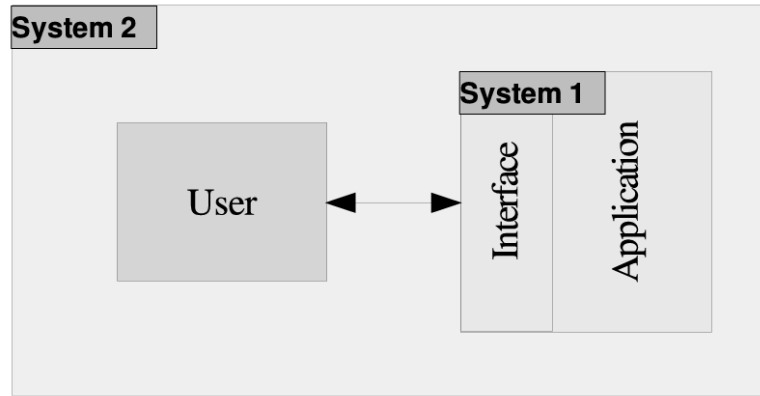
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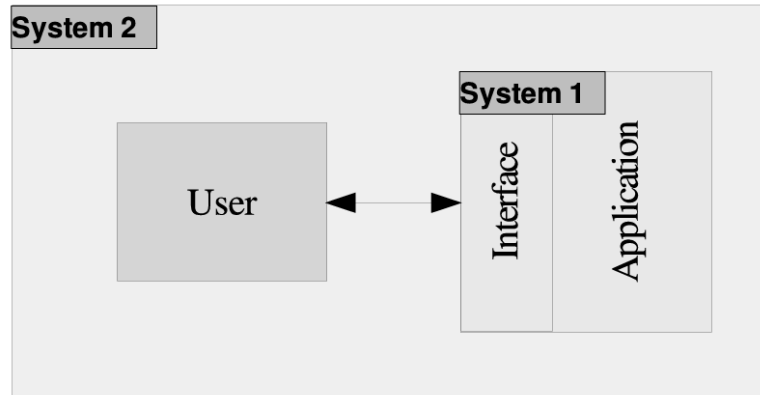
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# What are we trying to evaluate?

*Many LLM Evaluation “riddles” are similarly a definition trick:*



*System 1: LLM capabilities*

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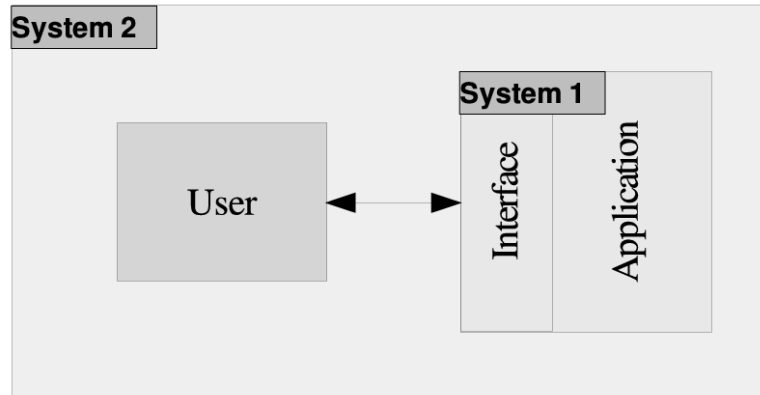
*System 2: Application functionalities*

***What are the quality attributes of this application  
(which is powered, in part, by a language model)?***

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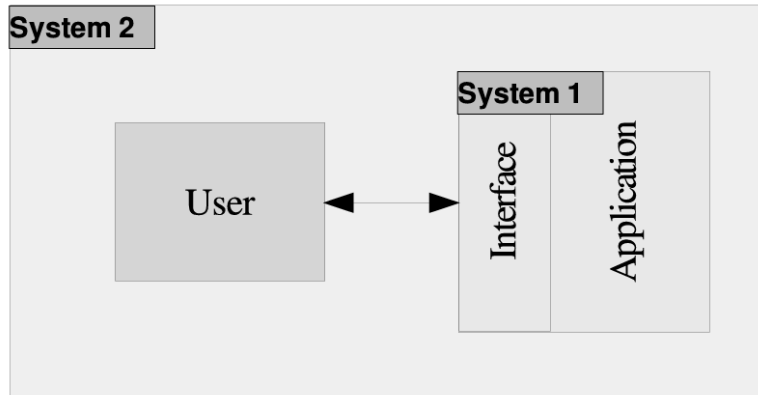
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***Benefits! Risks! Effectiveness! Usefulness! Safety!***

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*System 2 evaluation is necessary for operational deployment decisions*



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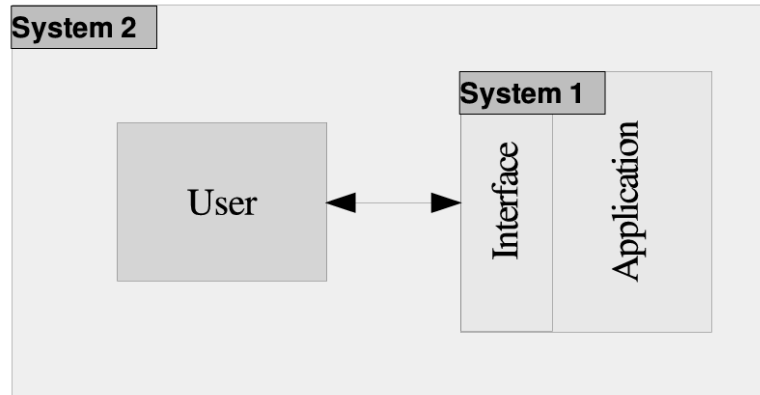
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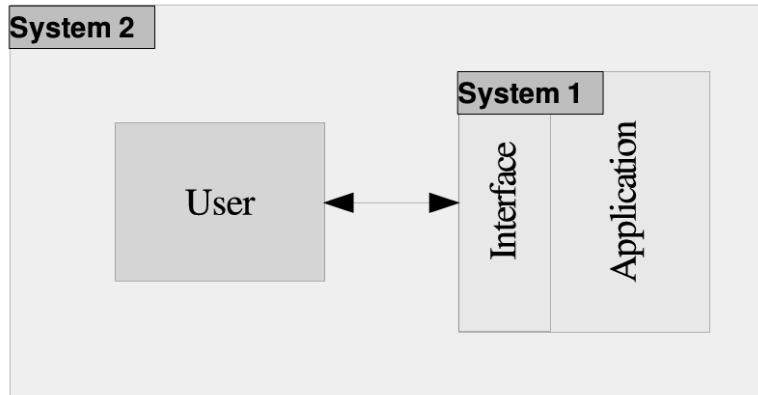
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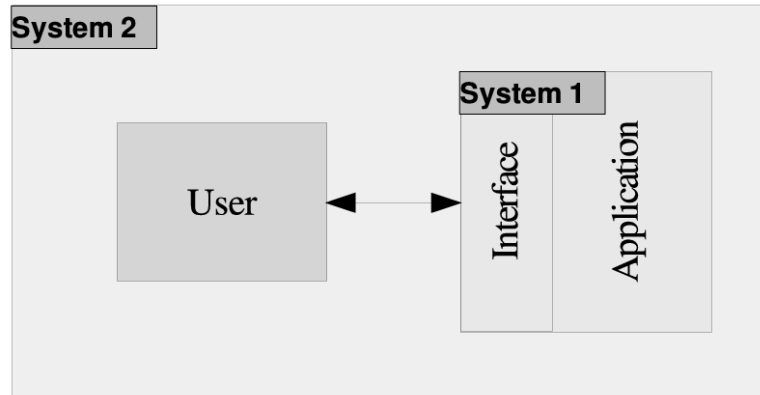
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1. *Define the menu of these functionalities*
2. *Share evaluation considerations for each*



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1. *Define the menu of these functionalities*
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3. *Convince you about discourse analysis 😊*

# LLMs provide 3 categories of application functionality

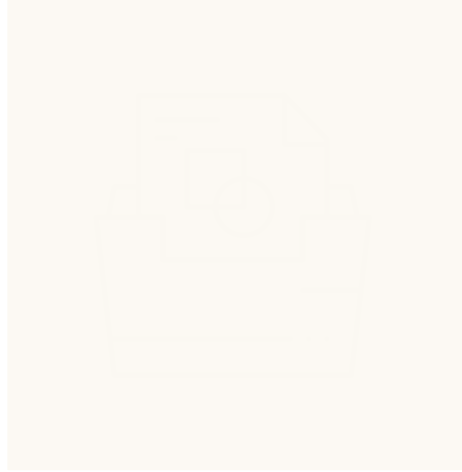
## Conversation

*System enables a dialogic interaction where users construct input - and interpret output - through the lens of discourse.*



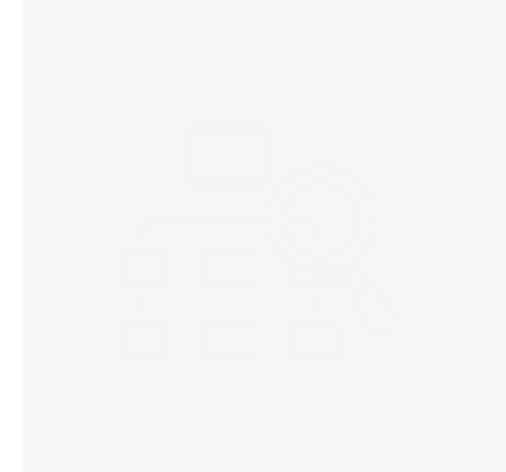
## Generation

*System enables user specification of criteria on which to deliver a stand-alone artifact.*



## Analysis

*System enables transformation of language signals into different signals, in accordance with identified specifications.*



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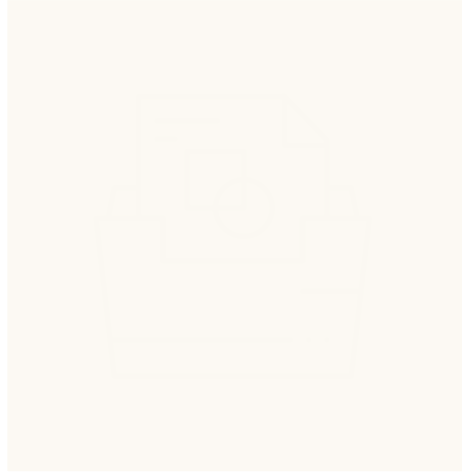
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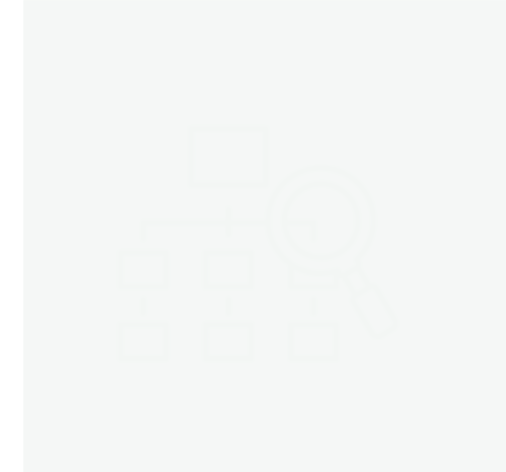
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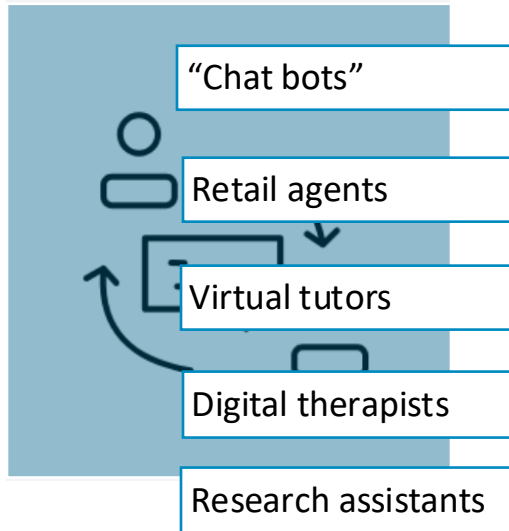
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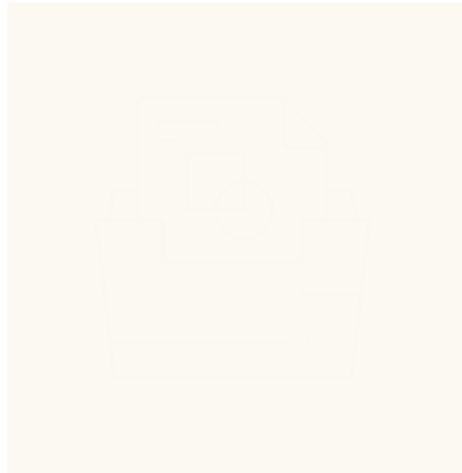
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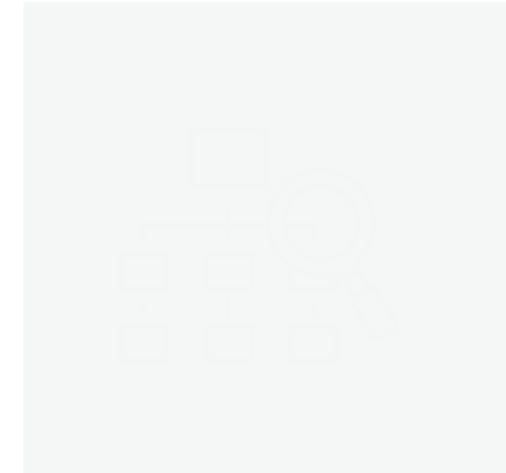
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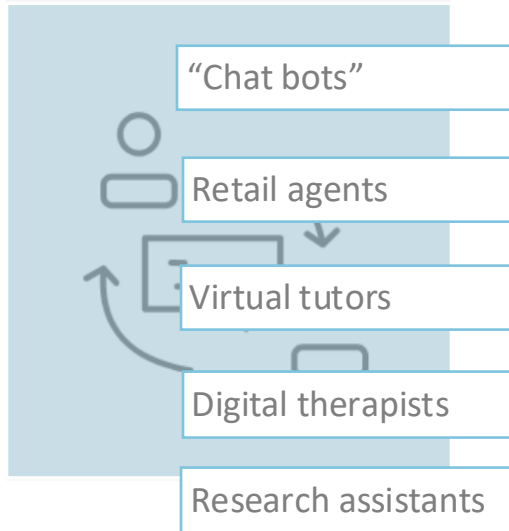
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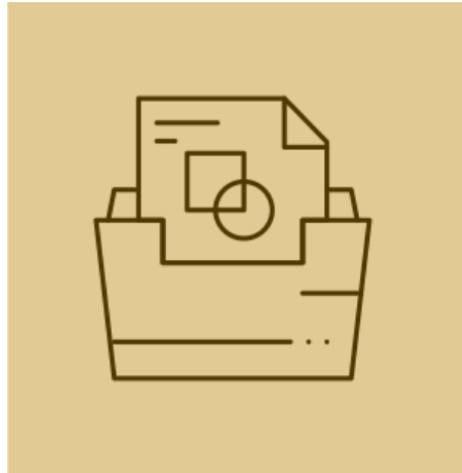
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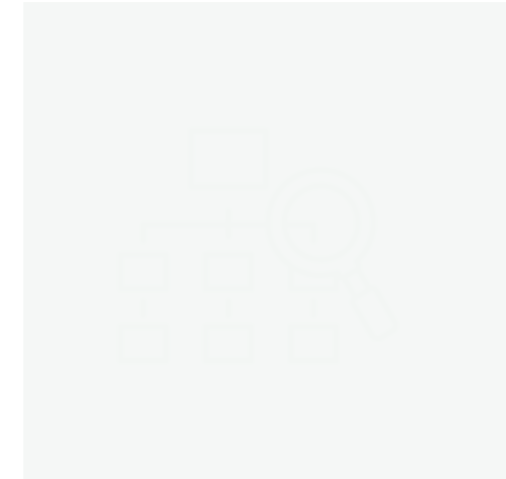
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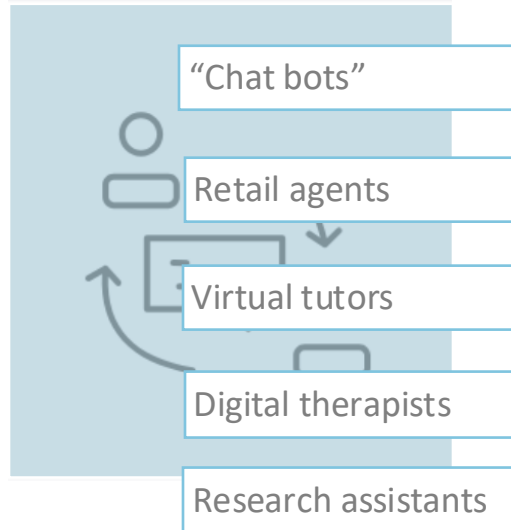
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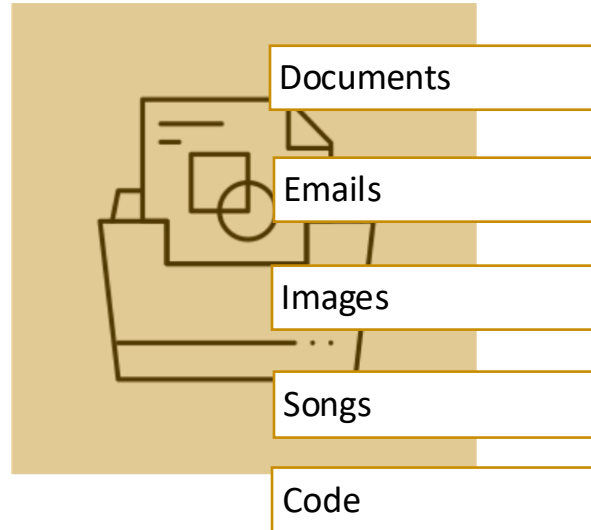
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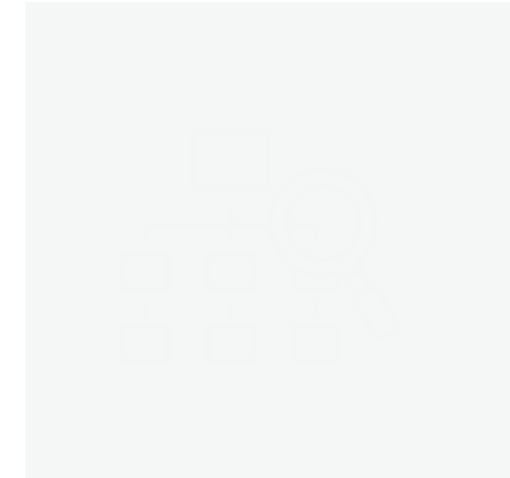
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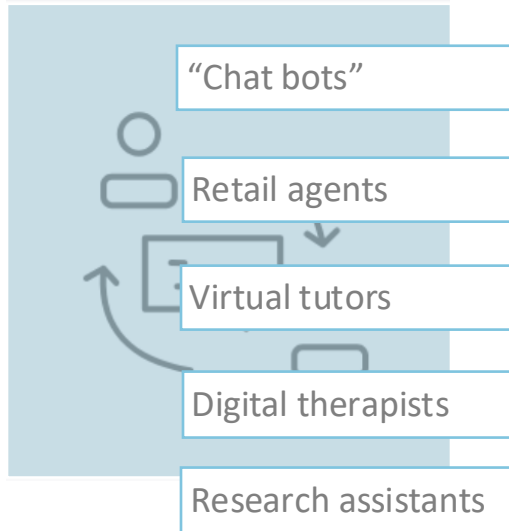
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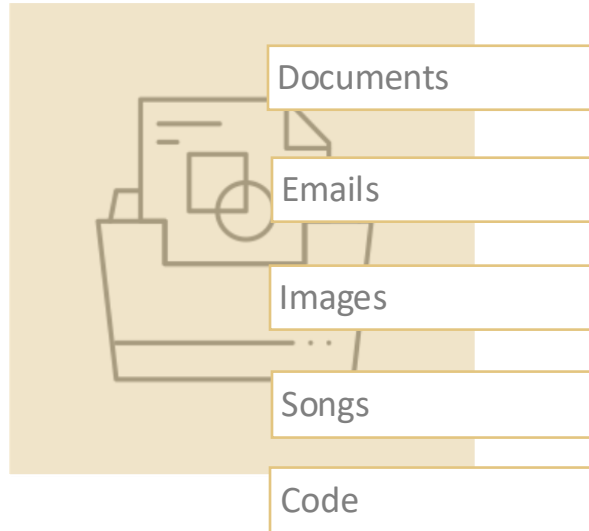
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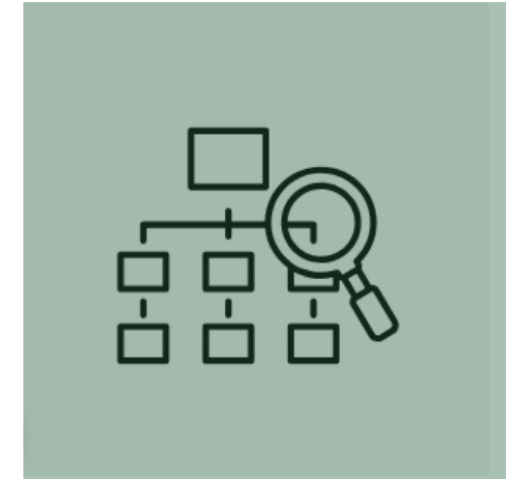
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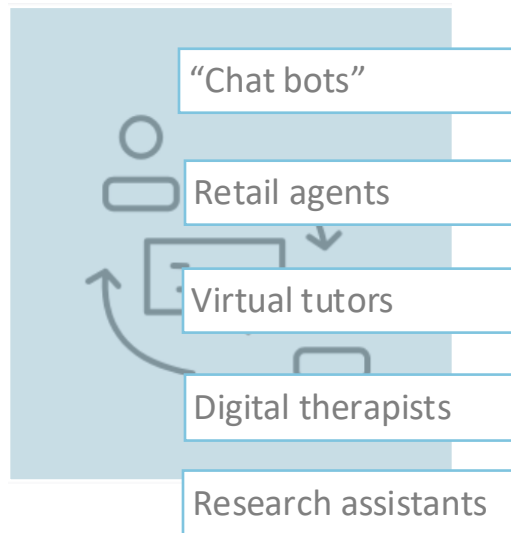
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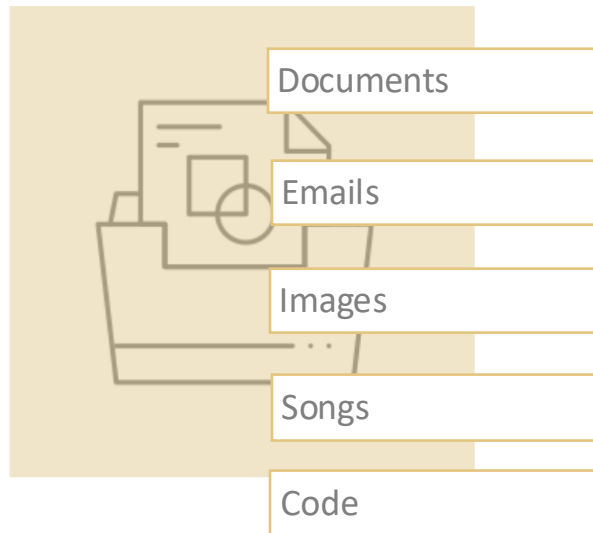
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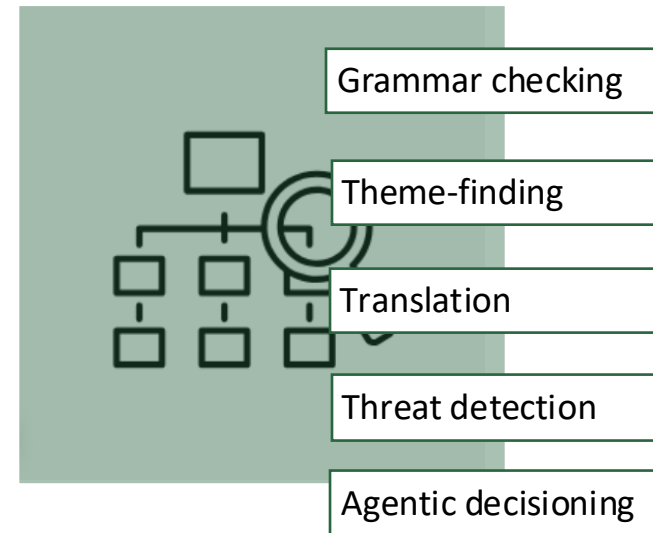
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# Let's apply this to an example: intelligence analysis

## Conversation



### Intelligence ideation

The analyst and LLM discuss intel across sources to strengthen the interpretive scope and rigor.

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## Generation



### Document summarization

The analyst feeds in a long intelligence report (or set of reports), and the LLM generates a summary that retains the “most important” information, in accordance with specifications.

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## Analysis



### Propaganda detection

The system ingests streams of data (e.g., sourced reports, messages, news articles) and uses an LLM to examine those documents for signals of potential adversarial propaganda or influence.

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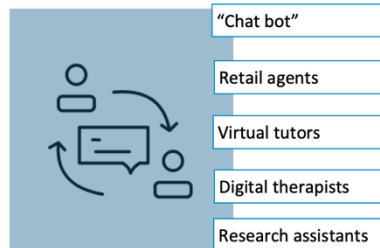
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**System 1: signal detection** (*how the LLM is trained to detect adversarial signals*)

**System 2: signal response** (*how the system triggers actions following detection*)

# What does this mean for evaluation?

## Conversation



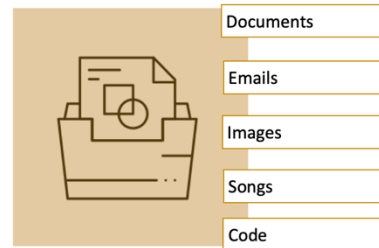
The *thing* is the interaction.

Success = the quality of the discourse.

Control panel = pragmatic *fluency* –  
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Meaningful evaluation requires  
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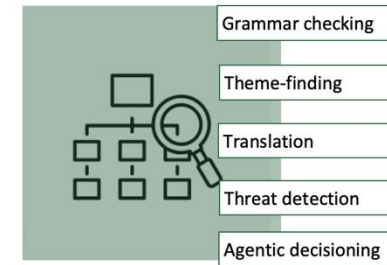
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It may or may not involve language.

Meaningful evaluation must center  
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## Analysis



The *thing* is the signal...  
... but really, what you *do* with that signal.

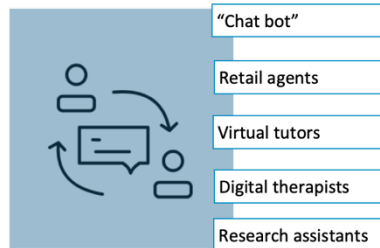
Meaningful evaluation *especially* requires  
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System 1 (signal-as-detection): *Accuracy*,  
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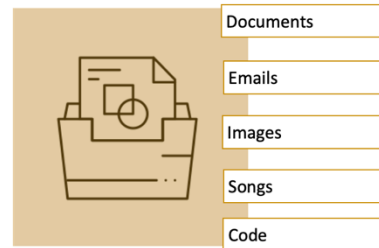
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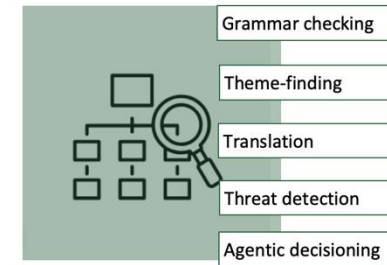
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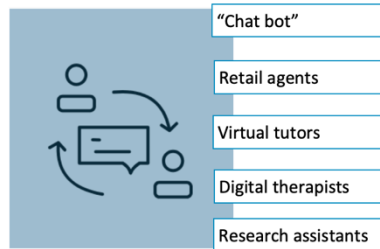
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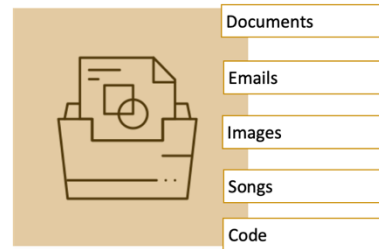
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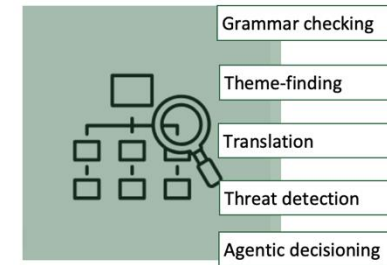
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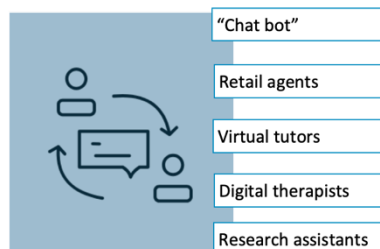
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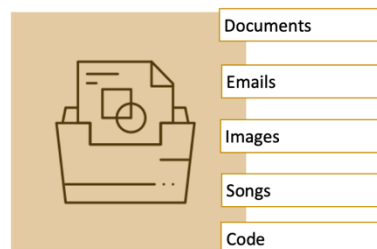
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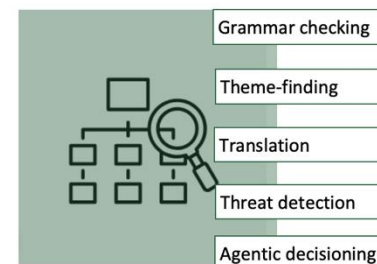
The *thing* is the artifact.

**Success** = the quality of the delivery.

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**Meaningful evaluation** must center success criteria defined at the *artifact* level (*like standard HCI eval.*)

## Analysis



The *thing* is the signal...

... but really, what you *do* with that signal.

Meaningful evaluation *especially* requires distinguishing *accuracy* from *impacts*.

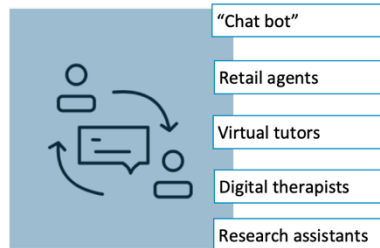
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# What does this mean for evaluation?

## Conversation



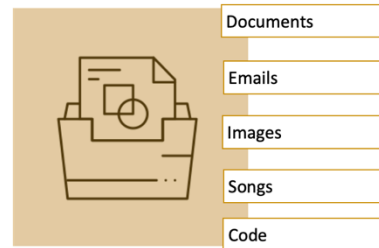
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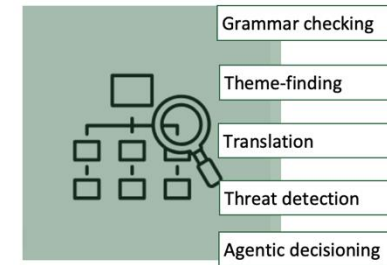
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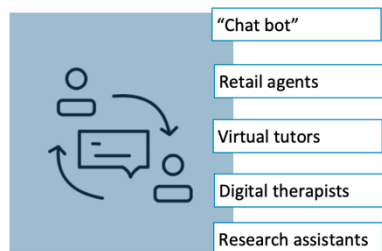
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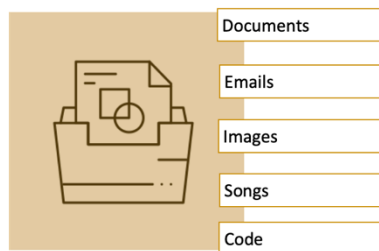
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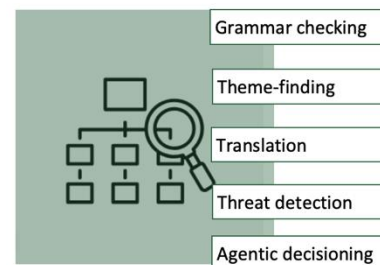
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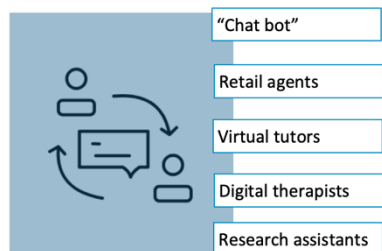
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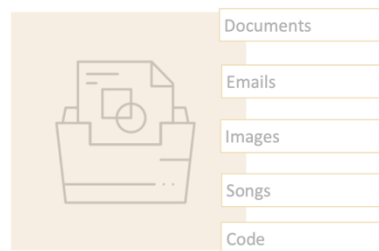
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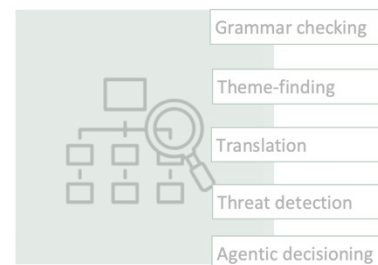
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# Focus: *evaluating conversation*

Evaluating conversational *functionalities* requires applying conversational *methodologies*.



**DIVIS:**

Goal: provide environment for victim advocate students to practice leading highly-emotional sexual assault intake interviews

- First **conversational agent** in the 1960s: ELIZA
- Has since been applied to dozens of different DoD applications
- People apply or adapt their *human-human* language norms to *human-agent* language experiences: **useful for evaluation!**



**PAL3:**

Goal: on-the-job training



**Battle buddy:**

Goal: veteran life quality



**VITA4Vets:**

Goal: interviewing skills

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*Goal: provide environment for victim advocate students to practice leading highly-emotional sexual assault intake interviews*

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- **Meaning is constructed across multiple turns.**  
*How can you tell if “nice job” sincere praise or sarcastic indictment?*
- **Roles are explicitly and implicitly negotiated.**  
*Who am I in this conversation? Who are you?*  
*What type of conversation are we having?*
- **Communication success requires:**  
*Theory of mind: What does this person know?*  
*Grounding & Repair: Given that, what should I say?*  
*Did they know what I mean? How can I get us on the same page?*

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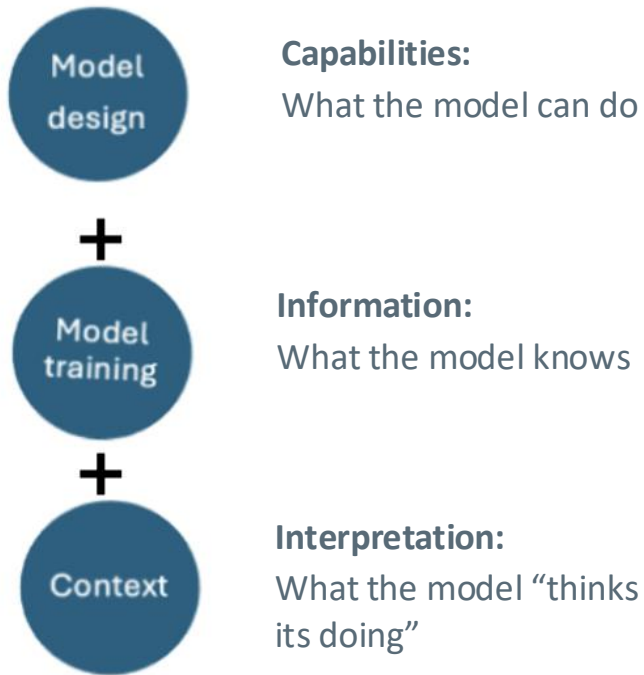
## 1. Discourse is explainable

## 2. Dialogue is designable



# Discourse is explainable

*LLM performance requires task alignment across three pillars:*



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*LLM performance requires task alignment across three pillars:*



**Capabilities:**  
What the model can do



**Information:**  
What the model knows



**Interpretation:**  
What the model “thinks its doing”

Each of these pillars leads to different *types of problems*.  
*Right now, we call them all hallucinations.*

| Term                   | Definition   | Explanation   | Mechanism  |
|------------------------|--|---|--|
| Interpretive overreach | Premature resolution of ambiguity to maintain conversational flow  | Model chooses one plausible interpretation of an ambiguous prompt without surfacing uncertainty or requesting grounding - making its “best guess” given its “understanding” of its context.                       | Training pressure to maintain local coherence; training emphasis on fluency over epistemic caution. User prompts for being clear and concise may exacerbate this risk.   |
| Fictive cohesion       | Inserting discursive ‘connective tissue’ to maintain immediate-turn smoothness at the expense of precision             | The model inserts plausible-sounding connections to make responses feel complete. This is often harmless (or desirable) when users are internally consistent and accurate, but otherwise can reify misperceptions | Next-token prediction objective factors well-formed continuity; generative content becomes introduced in the gaps between distinct ideas - sometimes as desirable generative insight, but other times misleading or inaccurate |
| Template overfit       | Over-influence of learned genre, role, script, or format structures that conflict with users’ distinct task directives | The model defaults to familiar structural patterns, missing user intentions. This is functionally similar to human bias or getting ‘too comfortable’ in a conversation / falling into old patterns.               | Dominance of certain discursive frames in training data; insufficient task disambiguation cues in user prompt  |
| Dramaturgical loyalty  | Output aligned with LLMs ‘perceived’ communicative role, incentivizing undesirable performance goals                   | The model tailors responses to match and inferred social script, such as mirroring tone or rhetorical strategy - (this leads to desirable cooperative alignment when effective)                                   | Context-sensitive fine-tuning, human feedback that emphasizes politeness, helpfulness, or friendliness norms, especially in default (non-interventionist) prompt spaces.   |
| Source collapse        | Misattribution or source blending  | The LLM “loses track” of where specific information comes from, merging voices or claims  | Distributional encoding of semantically similar text can lead to blending due to the probabilistic nature of LLM outputs   |
| Epistemic misalignment | Failure to mark an ideated or hypothesized connection with appropriate stance markers                                  | The problem isn’t the generative output, it’s the failure to successfully convey the nature of that output. (e.g., a metaphor that isn’t understood to be a metaphor is a lie).                                   | Pressure for concision can override stance-marking conventions; Human-LLM misunderstanding about the meaning of certain stance cues; LLM ‘losing track’ of the stance  |

# Dialogue is designable

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| Pillar:   | ...matters, because:   | ...directly impacts...   | When failure is driven by inappropriate...  | ... the relevant impact pathways involve:  |
| <b>Model design</b>   | <b>The model's:</b> <ul style="list-style-type: none"> <li>• Tokenization scheme</li> <li>• Context window</li> <li>• Positional encoding</li> </ul> | <ul style="list-style-type: none"> <li>• Semantic distortions</li> <li>• Multi-turn coherence</li> <li>• Order sensitivity</li> </ul>      | <b>capability</b><br>(misalignment of task x model design)                        | <ul style="list-style-type: none"> <li>• Building new models</li> <li>• Task breakdown</li> <li>• Tool supplementation</li> </ul>          |
| <b>Model training</b>   | <b>The model's:</b> <ul style="list-style-type: none"> <li>• Training objective</li> <li>• Data coverage</li> <li>• Fine-tuning strategy</li> </ul>  | <ul style="list-style-type: none"> <li>• Statistical associations</li> <li>• Representations</li> <li>• Default interpretations</li> </ul> | <b>knowledge</b><br>(misalignment of task x model training)                       | <ul style="list-style-type: none"> <li>• Collecting more data</li> <li>• Retraining models</li> <li>• RAG / memory augmentation</li> </ul> |
| <b>Task cueing</b>  | <b>The user's:</b> <ul style="list-style-type: none"> <li>• Lexical indexing</li> <li>• Framing / task criteria</li> <li>• Metapragmatics</li> </ul> | <ul style="list-style-type: none"> <li>• Interpretive indexing</li> <li>• Task prioritization</li> <li>• Dramaturgical role</li> </ul>     | <b>interpretation</b><br>(misalignment of task x cueing)                          | <ul style="list-style-type: none"> <li>• Turn structuring</li> <li>• Discourse visibility</li> <li>• Grounding initiations</li> </ul>      |

# Discourse analysis as a diagnostic lens

## 1. Identify what type of discourse failure occurred

- *Surface where dialogue breaks down (e.g., interpretive overreach, failed implicature...)*
- *Treat chat logs as structured evidence – rich dataset that you have for free!*

## 2. Explain the mechanism behind the misalignment

- *Surface potential hypotheses that explain patterns from established literature*
- *Experiments: contrastive trials contrasting sociolinguistic explanations*
- *Center explanatory mechanism in the science of evaluation*

## 3. Intervene at the level of the interaction

- *Design and test discourse-level fixes (scaffolds, stance markers, role visibility).*
- *Evaluate not just system accuracy, but alignment and coordination gains.*