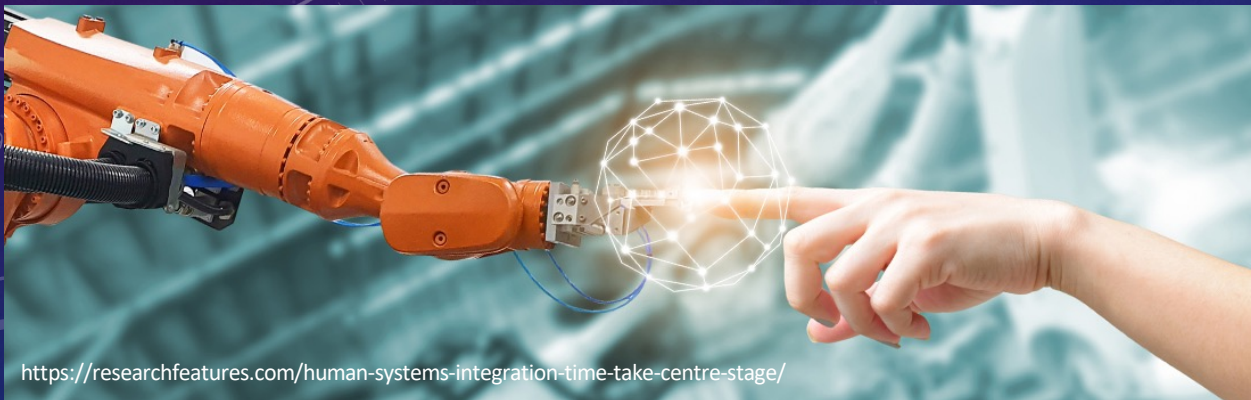


AI4SE & SE4AI Workshop 2022  
Washington, D.C., U.S.A..  
September 21-22, 2022

# IS THE MACHINE A PARTNER OR A TOOL? A MAJOR ISSUE OF HUMAN-AI TEAMING

GUY ANDRÉ BOY



<https://researchfeatures.com/human-systems-integration-time-take-centre-stage/>

## FlexTech

CentraleSupélec-ESTIA Chair  
Paris Saclay University, France

# ARTIFICIAL INTELLIGENCE (AI)...

AI demonstrates intelligent behavior

- analyzes its environment
- acts to achieve specific goals with some degree of autonomy

AI performs tasks that usually require human intelligence

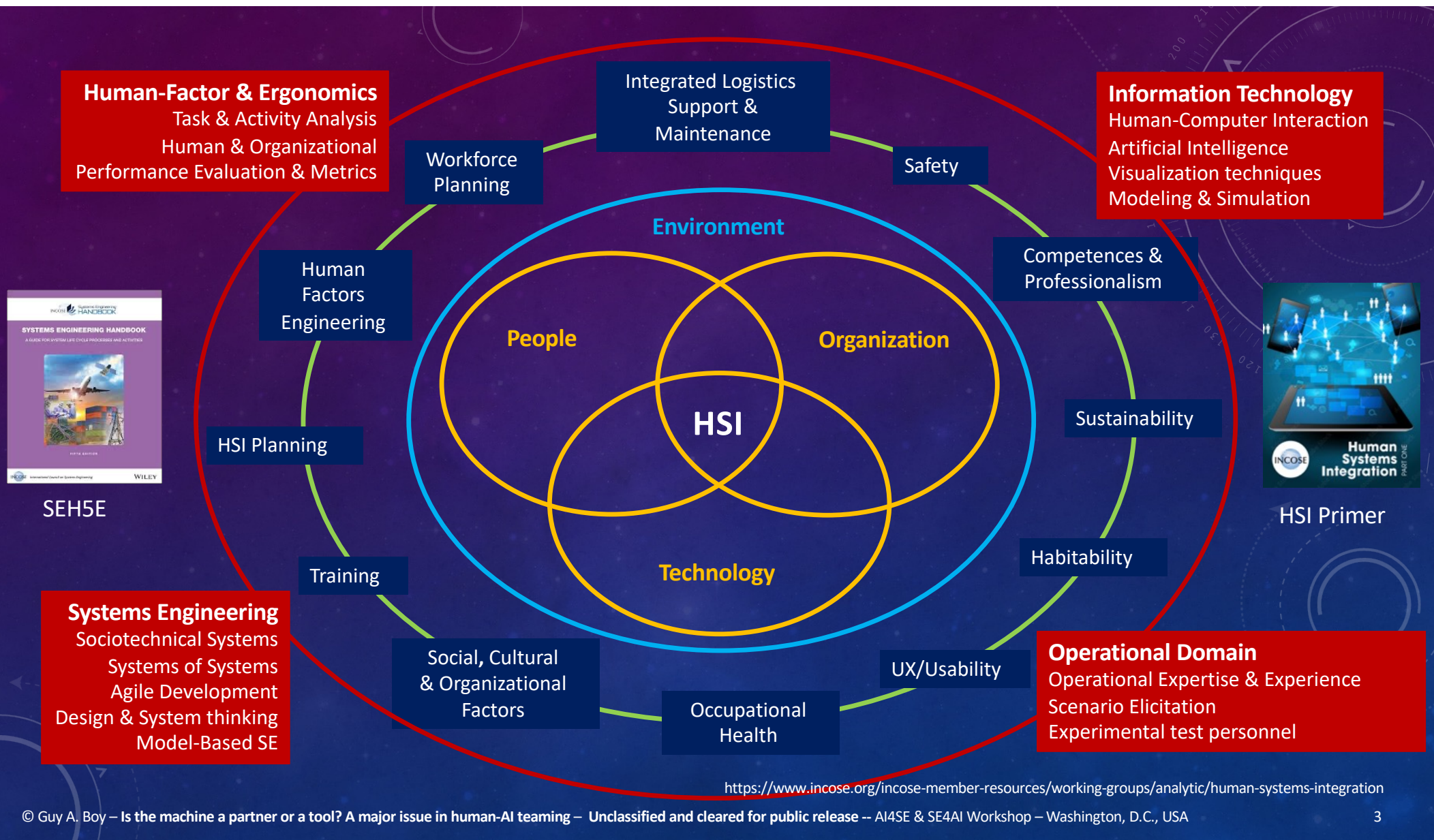
e.g., perception, conversation, and decision-making

(Kanaan, 2020)

Knowledge-based systems  
Vision  
Speech  
Natural language processing  
Robotics  
Machine learning  
Planning  
...

**Human-AI Teaming is a matter of Human Systems Integration (HSI)**





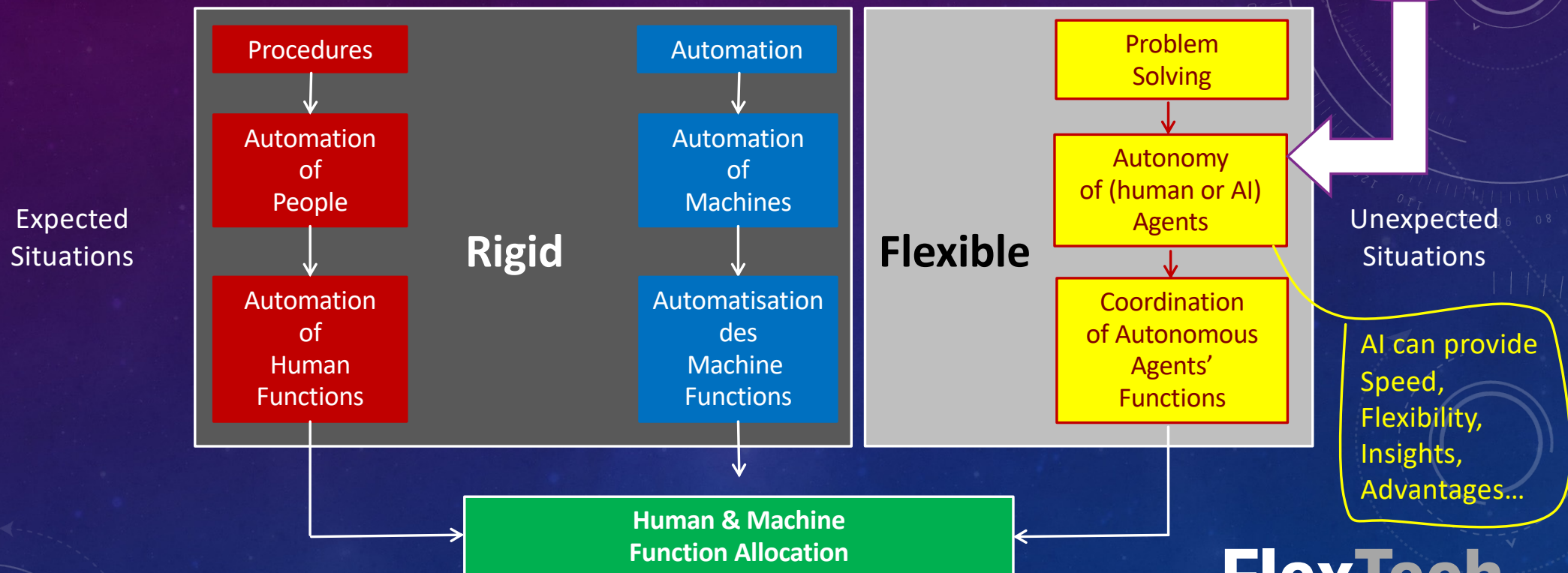


# HUMAN-AI TEAMING...

Procedures: Automation of people  
Monitoring of automated machines  
Problem solving otherwise...



# FROM RIGID AUTOMATION TO FLEXIBLE AUTONOMY

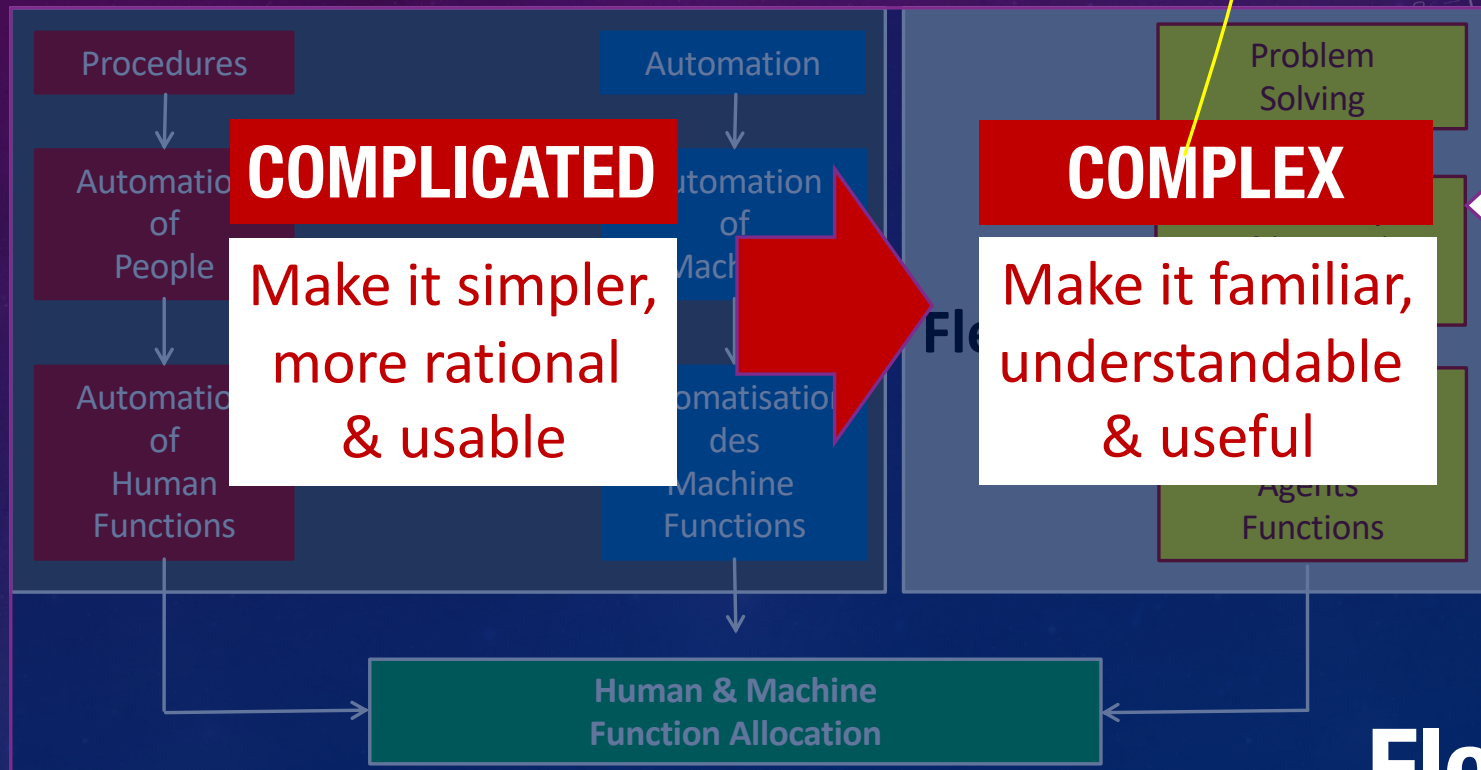


# FROM RIGID AUTOMATION TO FLEXIBLE AUTONOMY

Involves Maturity

Multi-agent

Expected  
Situations



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<https://www.sciencedirect.com/science/article/pii/S0160791X23001033>

© Guy A. Boy – Is the machine a partner or a tool? A major issue in human-AI teaming – Unclassified and cleared for public release -- AI4SE & SE4AI Workshop – Washington, D.C., USA



# READINESS LEVELS

## Technology (TRL)



## Human (HRL)

HRL	Description
1	Relevant human capabilities, limitations, and basic human performance issues and risks identified
2	Human-focused concept of operations defined and human performance design principles established
3	Analyses of human operational, environmental, functional, cognitive, and physical needs completed, based on proof of concept
4	Modeling, part-task testing, and trade studies of user interface design concepts completed
5	User evaluation of prototypes in mission-relevant simulations completed to inform design
6	Human-system interfaces fully matured as influenced by human performance analyses, metrics, prototyping, and high-fidelity simulations
7	Human-system interfaces fully tested and verified in operational environment with system hardware and software and representative users
8	Total human-system performance fully tested, validated, and approved in mission operations, using completed system hardware and software and representative users
9	System successfully used in operations across the operational envelope with systematic monitoring of human-system performance

## Organization (ORL)

ORL-0	First principles where potential organizational models are explored.
ORL-1	Goal-oriented research that requires making choices from first principles to practical fully digital organizational setups
ORL-2	Proof of principle development, and active R&D is started in a virtual environment
ORL-3	Virtual agile organizational prototype development and first HITLS (virtual HCD)
ORL-4	Proof of organizational concept development using concrete scenario-based design from fully virtual to more tangible environments
ORL-5	Assessing organization capability in terms of authority sharing (responsibility, accountability and control), trust, collaboration and coordination, for example
ORL-6	Real-world use-case tests in a wider variety of situations - tangibilization continues
ORL-7	Practical integration with respect to criteria such as safety, efficiency and comfort, at various levels of granularity of the organization – tangibilization continues
ORL-8	Readiness for effective implementation on a real site (fully tangible) based on personnel feedback for deployment approval
ORL-9	Deployment involving both personnel and real machines

<https://www.sciencedirect.com/science/article/pii/S0160791X23001033>

# FLEXIBILITY?

**COMPLICATED**

Make it simpler,  
more rational  
& usable

RIGID



**COMPLEX**

Make it familiar,  
understandable  
& useful

FLEXIBLE

**FOR OPERATIONS & ENGINEERING DESIGN**

→ Need for a systemic representation that covers both humans and machines

Including AI



# MOHICAN

A HUMAN-AUTONOMY TEAMING (HAT) PROJECT

## HAT performance evaluation in combat aircraft cockpit

- **A model of trust and collaboration**

Level 1: Identification of trust & collaboration metrics (approaches and tools state of the art)

Level 2: Definition of intermediate criteria contextualized with the operational environment.

Level 3: Selection of objective and subjective measures using physiological methods & sensors

- **Design of a tangible virtual assistant prototype**



**FlexTech**

CentraleSupélec–ESTIA Chair

A research effort sponsored by DGA

# MONITORING HUMAN-MACHINE PERFORMANCE BY ANALYZING TRUST AND COOPERATION

## Objectives

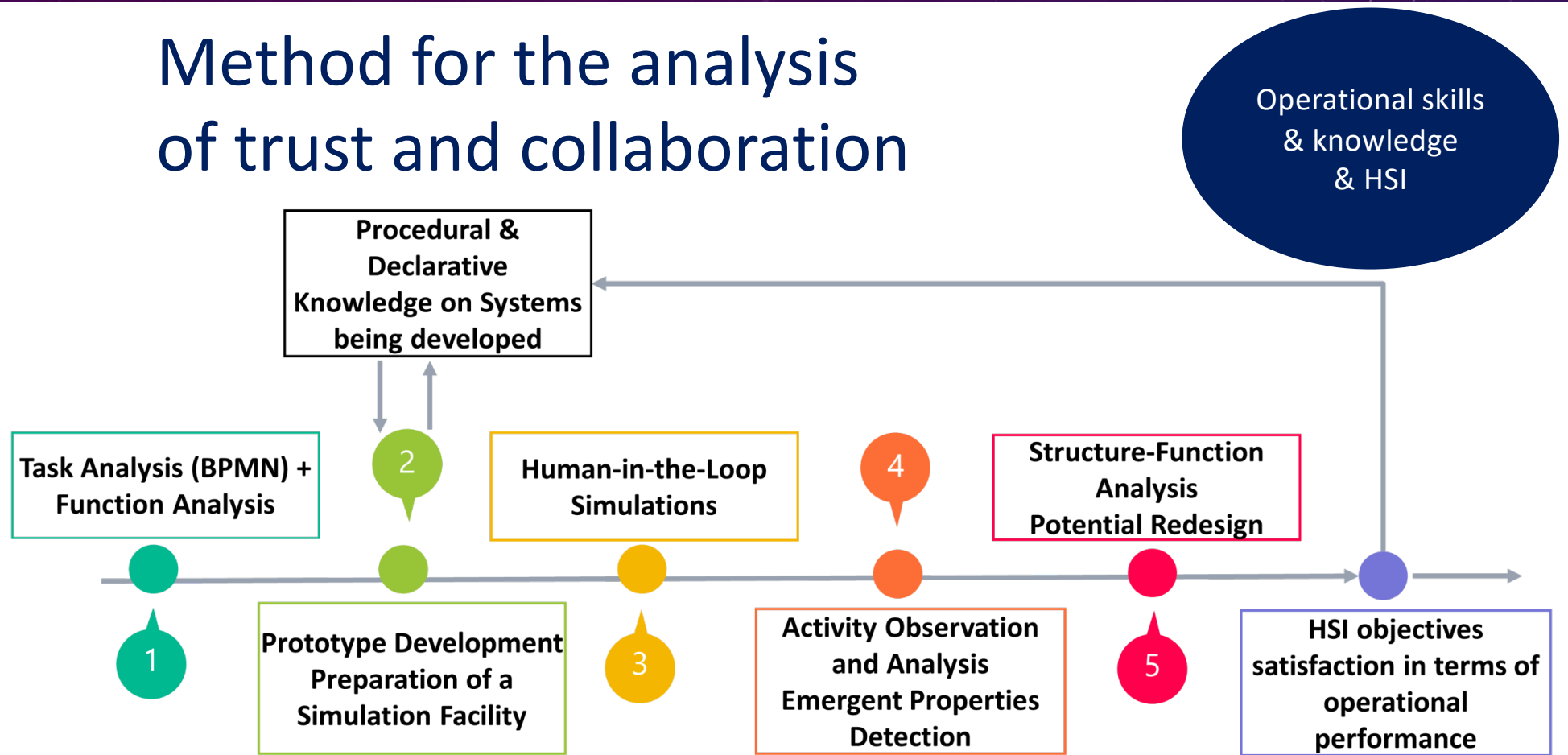
- Propose and test a method to evaluate the performance of pilot–virtual assistant teaming...  
... in the cockpit of a simulated fighter aircraft
- Define trust and collaboration models & metrics by
  - Considering pilot's context and environment
  - Building indicators based on operational experience
  - Building metrics based on tangible virtual prototypes
  - Developing virtual prototypes (virtual assistant) and experiments

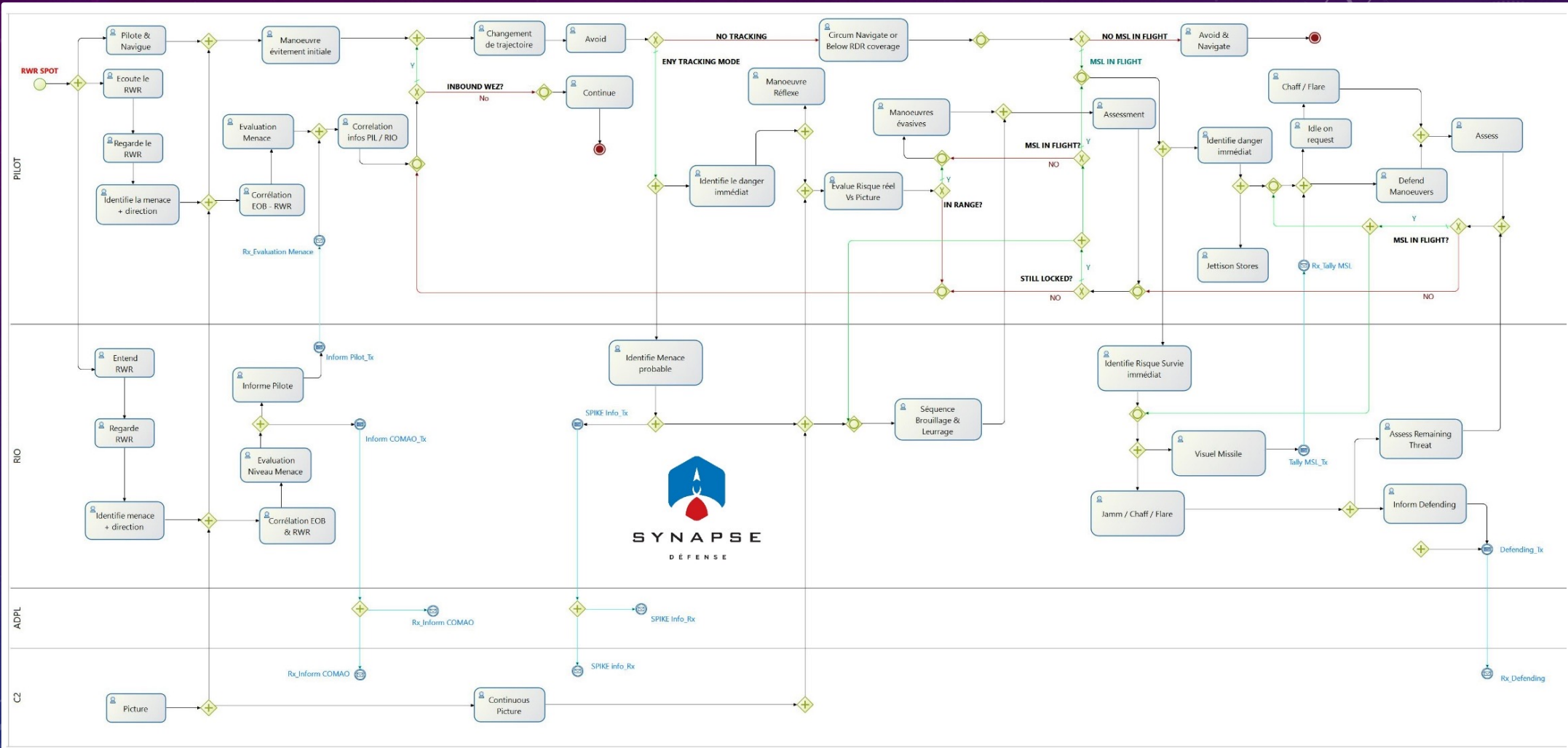
Including AI

Human-Machine  
Teaming



# Method for the analysis of trust and collaboration



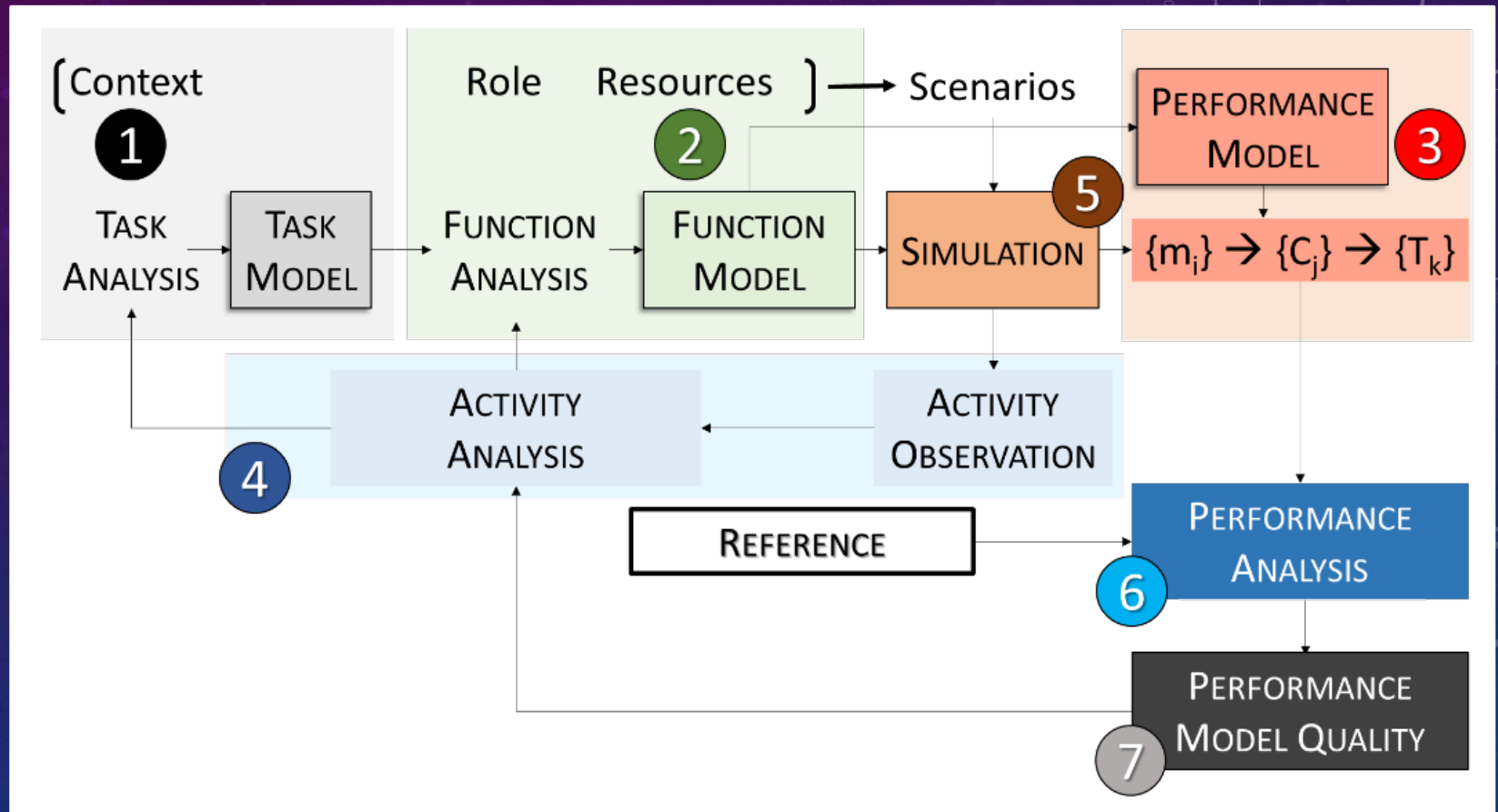




# PRODEC METHOD USED IN MOHICAN

Task vs Activity

Procedural vs  
Declarative Knowledge



Boy, G.A. & Morel, C. (2022).  
The Machine as a Partner:  
Human-Machine Teaming Design  
using the PRODEC Method.  
*WORK: A Journal of Prevention,  
Assessment & Rehabilitation*.  
Vol. 73, no. S1, pp S15-S30.  
DOI: 10.3233/WOR-220268

Task-based  
Procedural  
Knowledge



Task-based  
Declarative  
Knowledge

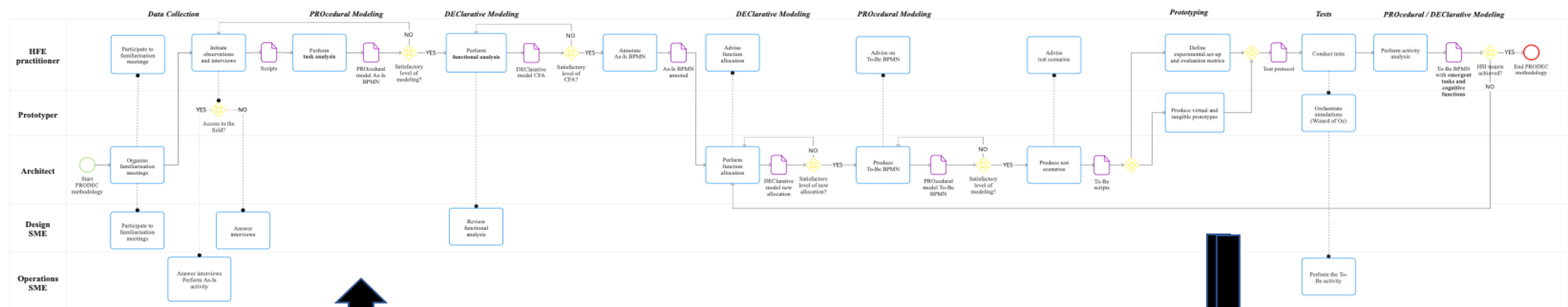


Emergence  
& Activity  
Analysis

AS-IS

TO-BE

*Human-in-the-loop simulations*



TO-BE becomes AS-IS



TO-BE



Activity-based  
Procedural  
Knowledge





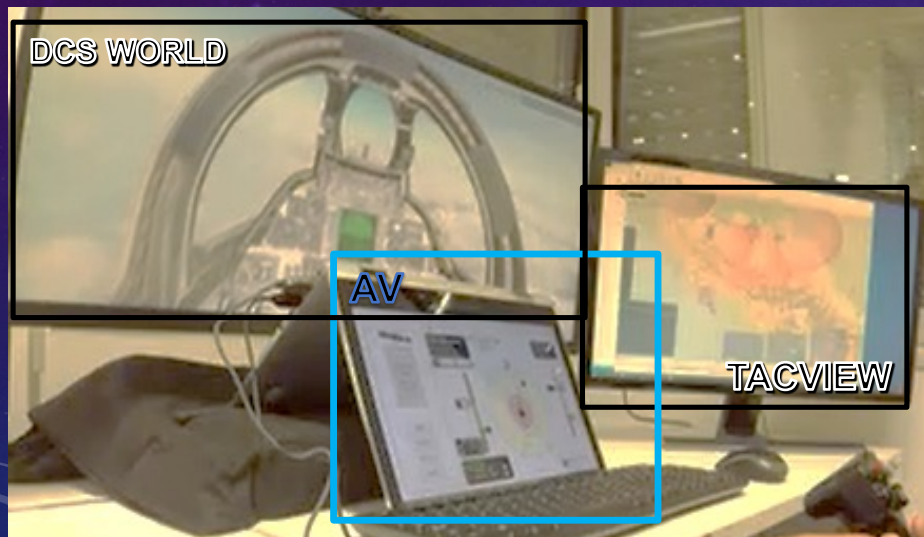
+



+

**ADD – ON  
DECISION  
SUPPORT JOBS**

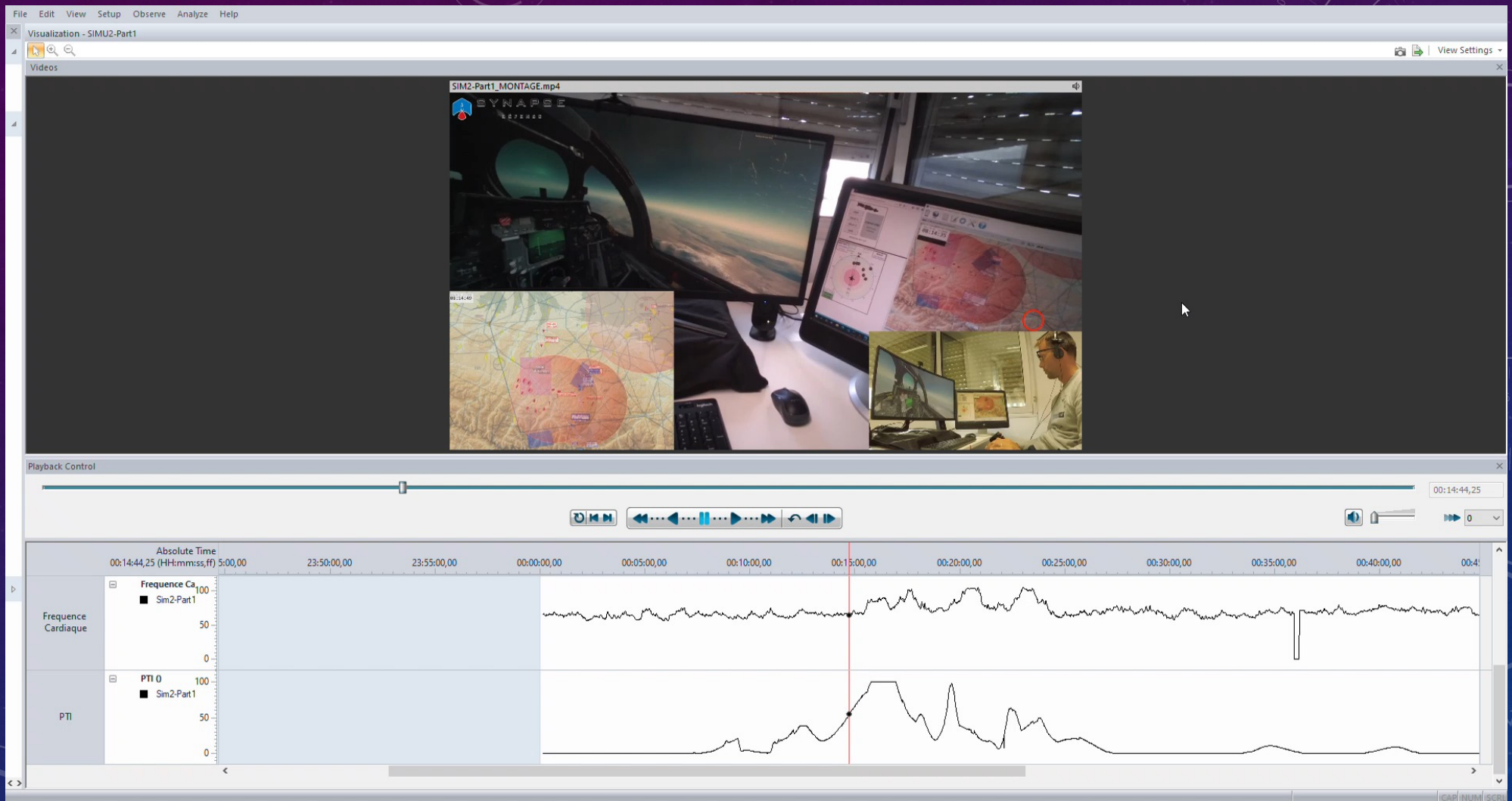
## SIMULATION SET-UP

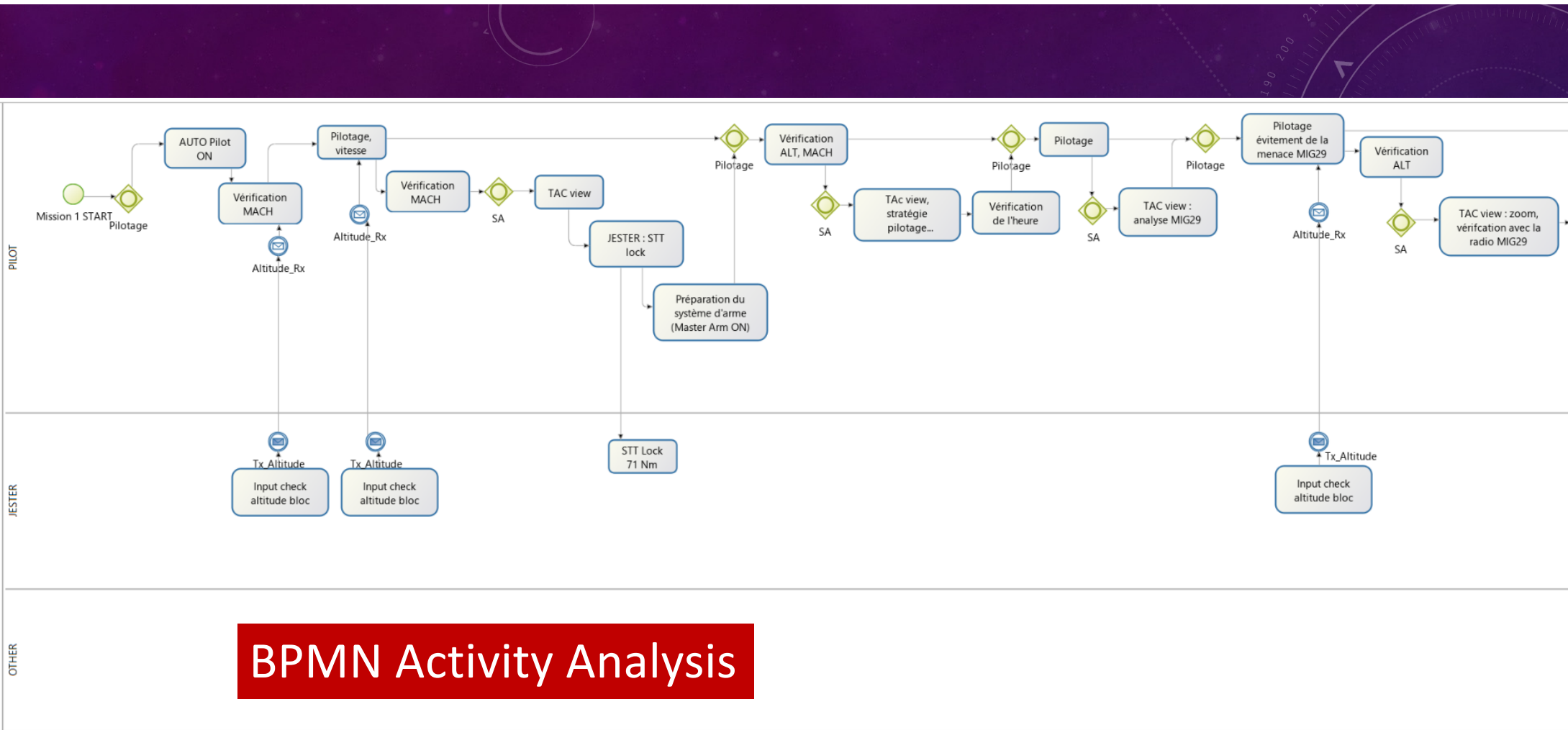




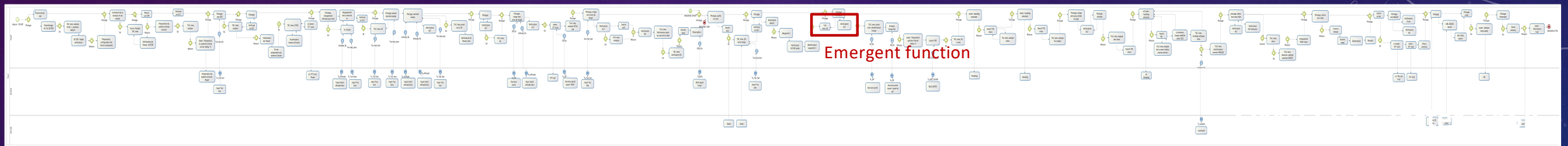
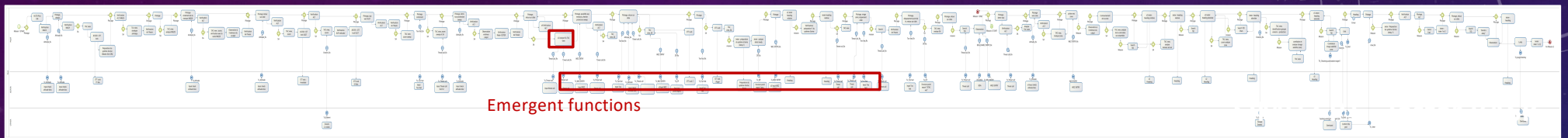
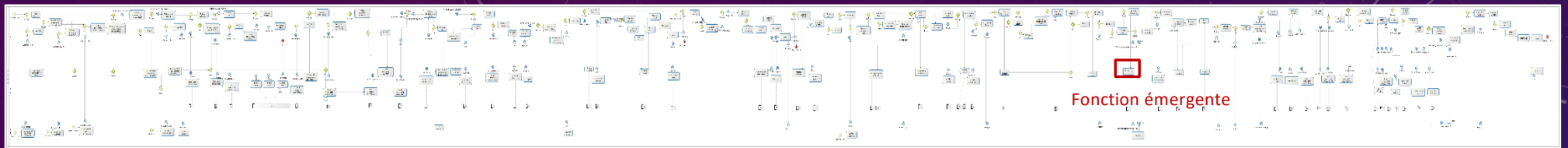








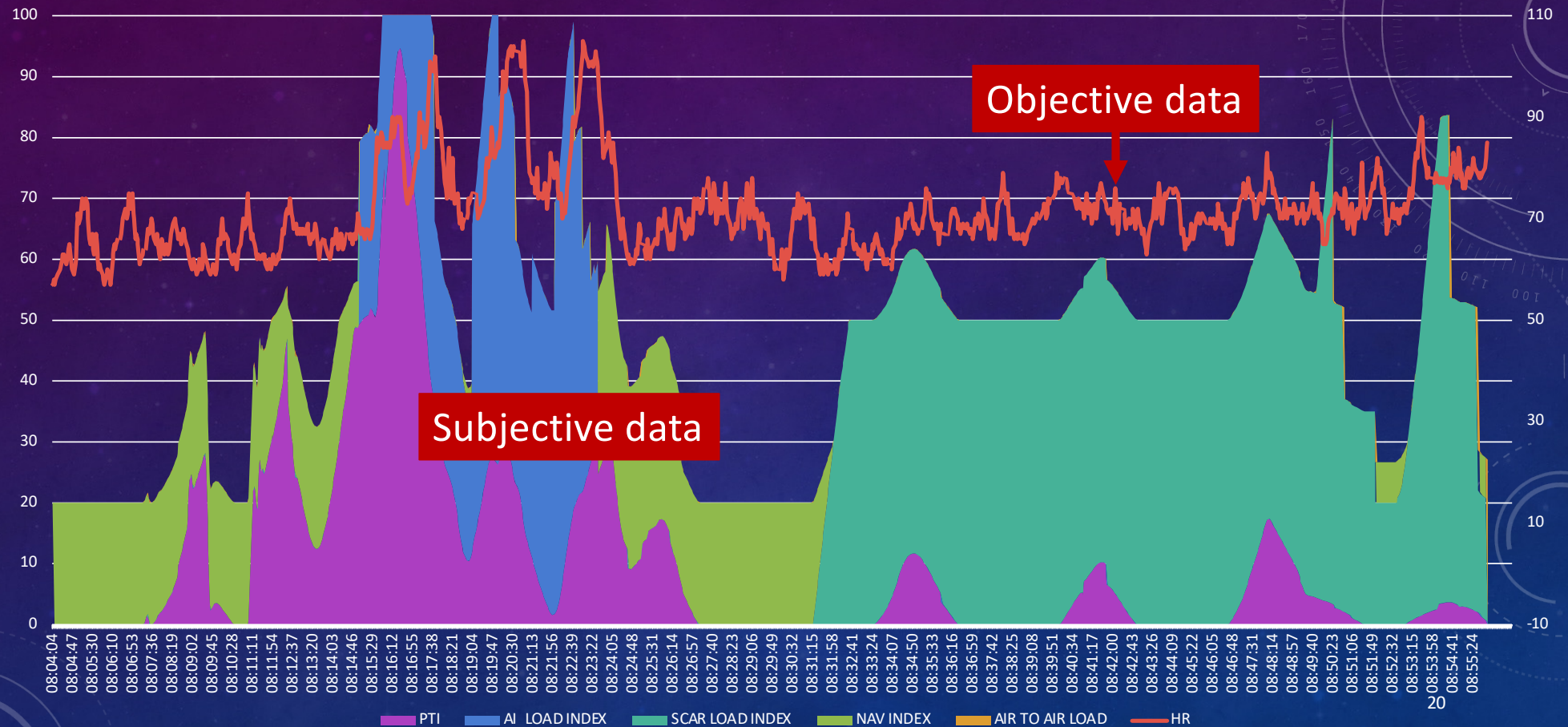




## BPMN ACTIVITY ANALYSIS +

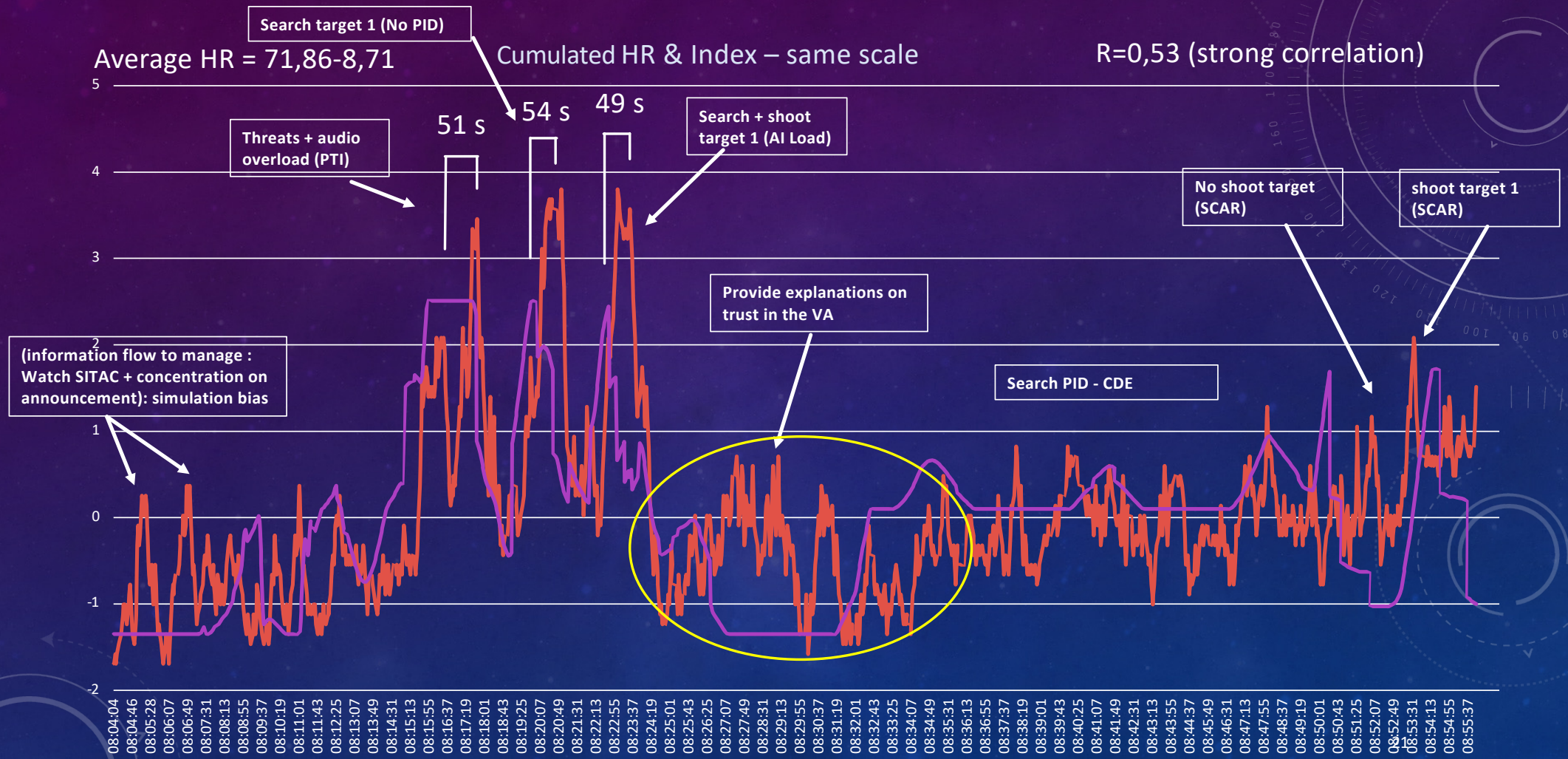
# CORRELATION BETWEEN PILOT LOAD INDEX AND CFA RESULTS

SIMU2-P1-HR et LOAD Index (Stacked areas)





# CORRELATION BETWEEN PILOT LOAD INDEX AND CFA RESULTS

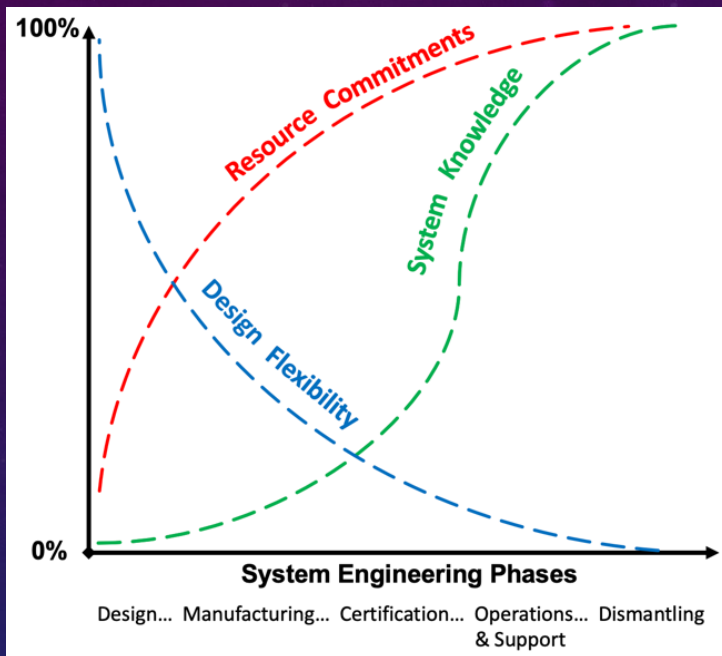


# ELICITATION & VALIDATION OF EVALUATION CRITERIA

Metrics	Criteria	Measures
Trust	Efficiency	Process of information (pilot actions)
		Validated information (eye tracking)
	Effectivity	Interaction time (Raw data - The Observer XT)
	Reliability/Robustness	Bug or functional default (experimenter)
	Relevance	Added value (pilot)
	Transparency	Perceived information (pilot)
		Interpretated/comprehended information (pilot)
	Flexibility/Adaptability	Adaptability to the pilot or to context (pilot)
Collaboration	Feedback quality	Quantity & nature of VA feedback (pilot)
	Perceived relief of the task	Perceived relief of pilot's workload (pilot)
	No discomfort	Discomfort introduced by usage/announcement (pilot)

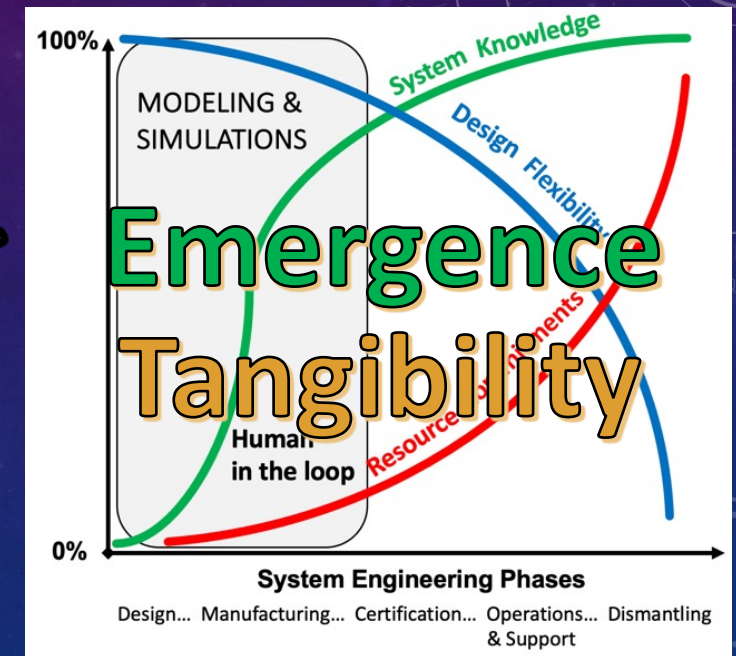


## TECHNOLOGY-CENTERED ENGINEERING: LATE IN LIFE CYCLE



**Maturity...**

## HUMAN-CENTERED DESIGN: WHAT WE REALLY WANT



<https://www.sciencedirect.com/science/article/pii/S0160791X23001033>

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- Boy, G.A. (2023). Uncertainty management in human systems integration of life-critical systems. In Griffin, Mark A., and Gudela Grote (eds). The Oxford Handbook of Uncertainty Management in Work Organizations (online edn, Oxford Academic, 20 Oct. 2022), Oxford University Press, UK, accessed 6 Dec. 2022.
- Boy, G.A. (2022). Model-Based Human Systems Integration. In the Handbook of Model-Based Systems Engineering, A.M. Madni & N. Augustine (Eds.). Springer, USA. DOI: [https://doi.org/10.1007/978-3-030-27486-3\\_28-1](https://doi.org/10.1007/978-3-030-27486-3_28-1).
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# 2024 FlexTech Spring School on **Human-AI Teaming (HAT)** **A Human Systems Integration Approach**

27-31 May 2024 - Radisson Blu, Biarritz, Basque Country, France

## **Purpose**

intensive week-long training and exchange seminar  
introduction to Human Systems Integration  
integrating artificial intelligence (AI), systems  
engineering, human factors & ergonomics, and  
human-computer interaction  
through incremental tangibilization of virtual prototypes

## **Logistics**

Radisson Blu Hotel, Biarritz, France  
with the best senior scientists and practitioners  
limited to 60 participants worldwide  
arrival Sunday evening & departure Friday afternoon





# THANK YOU!

