



Interpretable Machine Learning for Requirements Development

AI4SE & SE4AI Workshop 2024

Arlington, VA

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17 September 2024





If one were to ask practitioners of any [domain engineering], they would characterize themselves as *problem solvers*. Systems engineers, in contrast, are *problem staters*.

A. Wayne Wymore, Model-Based Systems Engineering, 1993

- We state problems through requirements.
- Poorly developed and defended requirements have led to programs that:
 - Don't meet stakeholder needs.
 - Have increased cost and delayed schedule.
 - Get cancelled.
- Examples:
 - <u>Future Combat System (FCS)</u> : Cancelled after 12 years and \$32 Billion expended. Contradictory requirements across systems.
 - Joint Tactical Radio System (JTRS): Cancelled after 15 years and \$6 Billion expended. Requirements defied physics, system was supposed to be mobile, but weighed 207 lbs, etc.
 - <u>Future Attack Reconnaissance Aircraft (FARA)</u>: Cancelled after 5 years and \$2 Billion expended. Requirement and survivability for crewed aviation reconnaissance questionable relative to drones.
- Defining requirements that are **feasible** and **defensible** is necessary for program success.





User input and desire is often insufficient to define feasible & defensible requirements.

Models & Simulations (M&S) are ways to assess requirements; but there is no single gold standard.



Live / Virtual Experimentation



Wargames



System M&S



Operational Simulations

Challenges Associated with M&S

- Models can produce large volumes of data that is challenging to understand innately.
 - Heterogeneous.
 - Unbalanced.
 - Non-linear, interdependent.
 - Open for multiple interpretations.
- Analyze and simplify model input (i.e., requirements) with outputs, i.e., Measures of Effectiveness (MOEs).
- Let:
 - *y* represent our MOE (i.e., model output) (e.g., P_k)
 - x =< x₁, x₂, ... x_r > represent our r requirements set to varying levels (e.g., sensing range or speed).
 - Want to understand relationship between MOE and requirements, i.e., y = f(x)
- Estimate $\hat{y} = f(x)$, using statistical or machine learning (ML) methods.





Understanding requirements is not a math problem. It is a communication problem.

 $\hat{y} = f(\boldsymbol{x})$

Understanding this function can justify and defend requirements for **decision makers**. Understanding this function helps people synthesize information across a variety of sources.



- Challenging to quantify.
 Challenging to understand
- Challenging to understand.
- Challenging to trust.

17 Sep. 2024

Interpretable ML for Requirements Development: Stephen Gillespie

Interpretable Machine Learning



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ML interpretations that require domain expertise to understand generally do not help decision makers.



- Requires domain expertise to interpret.
- Specific to black box method (e.g., random forest).
- Quantifying differences is not apparent:
 - The most important feature (requirement) may not have a practical impact on your MOE.
 - Ordering of features doesn't necessarily provide absolute impact among





"Linear Impact Measure": Measuring median difference between low level of feature and high level of feature identifies and quantifies feature (requirement) importance.



- Assess multiple requirements and set at threshold and objective (or other relevant extremes) levels.
- Take difference of median result between objective and threshold across all combinations of other requirements to assess individual requirement impact.
- Allows one to identify and quantify practically significant effects.
- Works across a range of different methods.





Partial Dependence Plots (PDPs) show the median impact of varying one requirement (i.e., attribute or feature) relative to all others. Enables prioritization of requirements and visualization of impact.



Given $\hat{y} = f(x)$ we can prioritize attributes as more or less impactful and visualize the impact.

- If *f* is explicit (e.g., $f = \beta_0 + \sum \beta_i x_i + \epsilon$) one can directly assess and graph impact of x_i using typical mathematical techniques, e.g., if $\beta_1 > \beta_2$ one can assess that x_1 has greater importance than x_2 .
- If *f* is "implicit" (e.g., a Random Forest model contained in a computer object) one can use other measures associated with the method from which *f* was derived.
- Requirements **decisions**:
 - *x_k* may not need to be a requirement at all (no impact).
 - *x_j* may be a requirement, but threshold can be set relatively low (slight linear returns).
 - x_i should be a requirement with a threshold set at ~5 (diminishing returns afterwards).



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Given $\hat{y} = f(x)$, a set of constraints, and a goal, one can identify optimal design points. This can highlight trades among design considerations (e.g., x_i vs x_i) or operational outcomes (e.g., survivability vs. lethality).







- Setting requirements for a program has a major financial and operational impact.
- Setting requirements is a mix of judgement and engineering.
- ML techniques can enable better prediction of requirements data.
- Interpretable ML techniques can enable better understanding of ML outputs.
- Combining well understood ML outputs with decision maker judgment can lead to more sophisticated and technically accurate setting of requirements.