

# MITIGATING *DESIGN ERROR ARCHETYPES* IN THE DEVELOPMENT OF EXPLAINABLE-MACHINE LEARNING (X-ML) SYSTEMS

Autonomous Shuttle Bus Accident



Lance Sherry, Jim Baldo, Brett Berlin, Oleksandra Snisarevska-Donnelly

AI-4-SE

Oct 28 03:30 – 4:00 pm



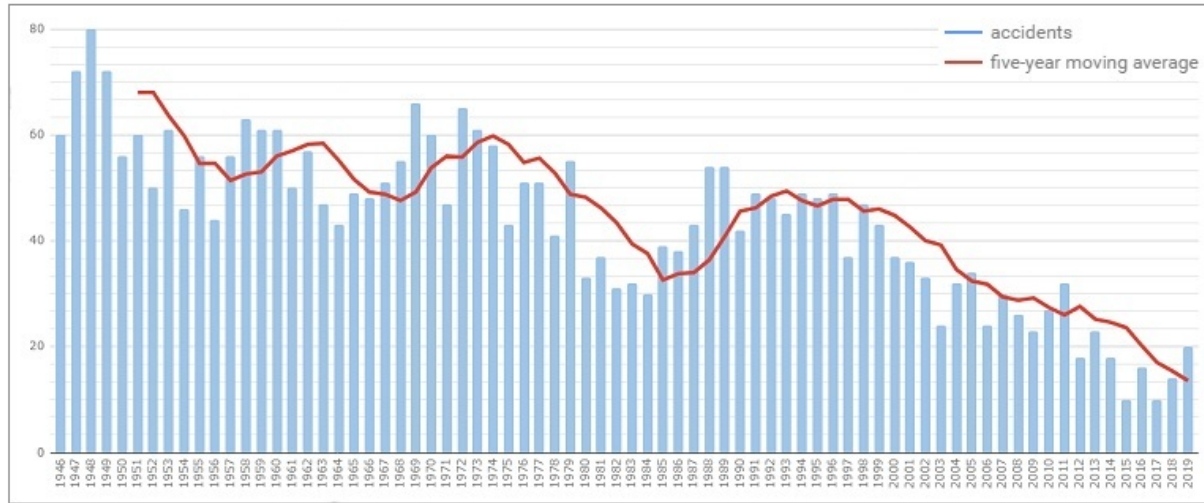
[Isherry@gmu.edu](mailto:Isherry@gmu.edu)

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7. Mitigating X-ML OECS Error Archetypes
8. Conclusion

# Motivation

Airline Accidents (1946 – 2019)



Modern flight deck (high levels of autonomy)

Sophisticated safety-culture/safety management system



## Road to Zero: A Plan to Eliminate Roadway Deaths



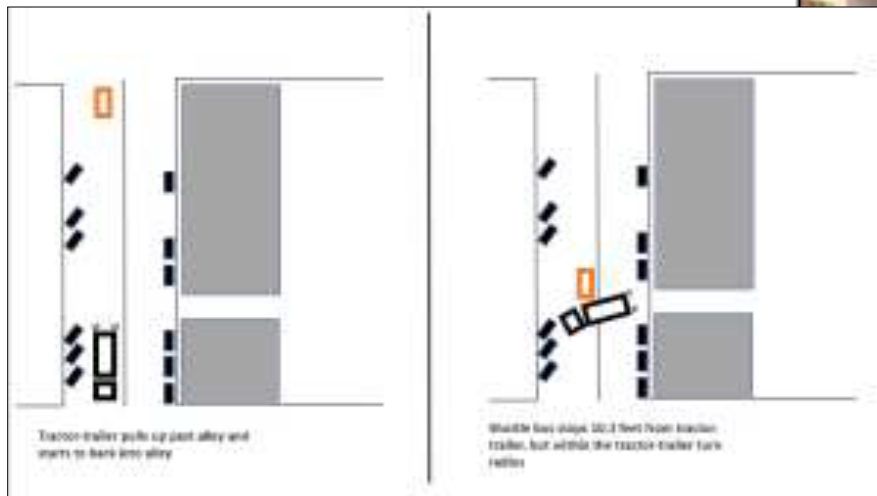
# Motivation

Nov 8, 2017 at 12:07pm



**NTSB Report: Low-Speed Collision Between Truck-Tractor and Autonomous Shuttle, Las Vegas, Nevada, November 8, 2017**

<https://www.nts.gov/investigations/AccidentReports/Reports/HAB1906.pdf>



# Motivation

NTSB Probable Cause:



- ***“the truck driver’s action of backing into an alley, and his expectation that the shuttle would stop at a sufficient distance from his vehicle to allow him to complete his backup maneuver”***
- Design did not include corner-case
  - Tractor-trailer backing up with turn radius
- Test cases also missing this situation



# Motivation:

## NTSB Contributing Factor

**“attendant not being in a position to take manual control of the vehicle in an emergency”**

- Attendant role an “afterthought”
- Not explicit design of procedures or user-interface
- Aviation requires definition of Emergency Procedures (and re-current training)



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# Research Question

- What Design Errors can occur with X-ML design of Operationally Embedded Control System?
  - Accidents/Incidents caused by **Op Embedded Control System**
    - Inappropriate Actuator Commands from Operationally Embedded Control System
      - Equipment Malfunctions vs **Design Errors**

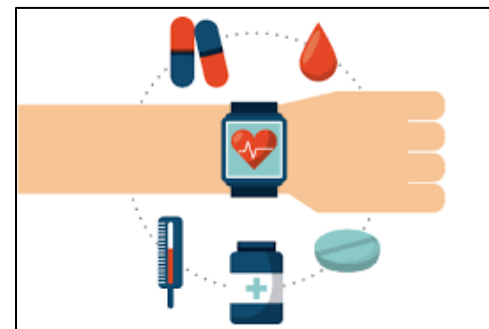


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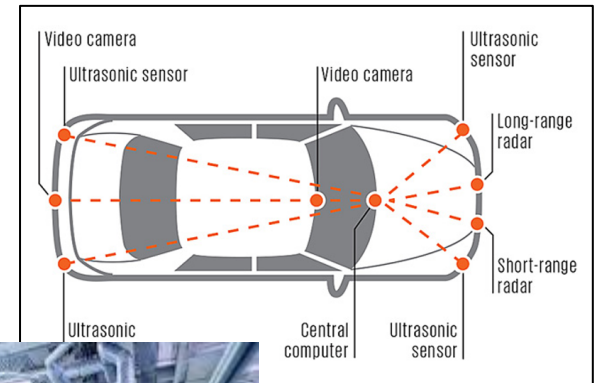
# Operationally Embedded Control Systems

- Embedded on vehicle or plant
- Provide Guidance and Control functions to perform Mission
- Complex
  - Over 100 input signals
  - Over 10 actuator command outputs



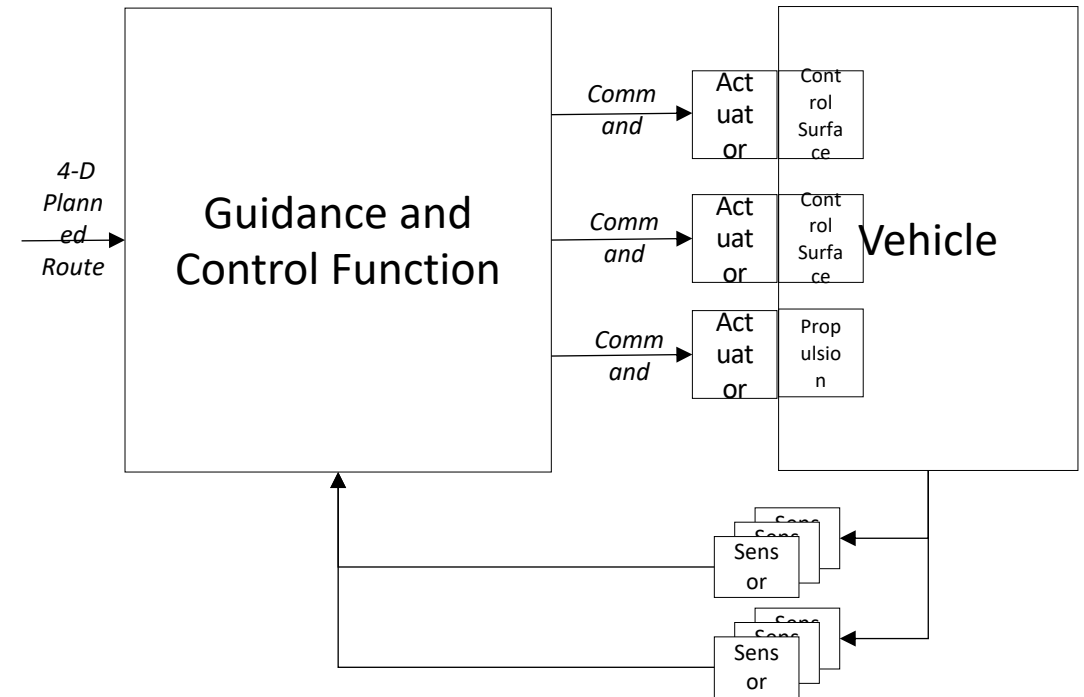
# Operationally Embedded Control Systems

- Examples:
  - vehicle navigation systems
  - robotics
  - processing “plant” control
  - power generation, transmission, distribution management
  - expert decision support systems
    - Health care
    - Legal advice
    - Finance
    - Trading
    - ...

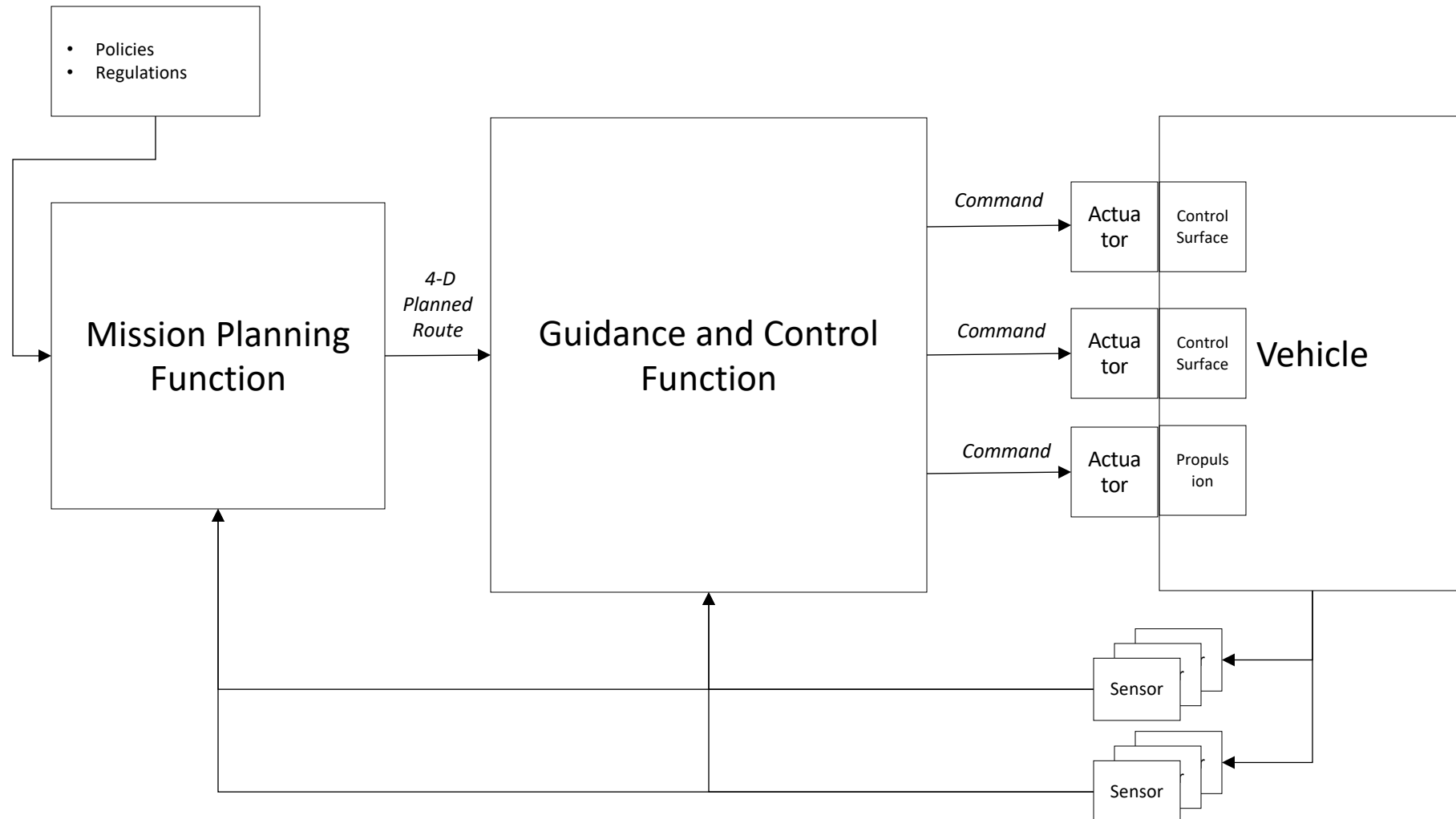


# Operationally Embedded Control Systems

- perform complex real-time decision-making based on emerging situations in the environment
- Stimulus-Response
  - In real-time
  - Emerging situations in Mission
  - Meet Mission objectives
  - Manage normal & abnormal situations



# Example: Vehicle Guidance and Control Function



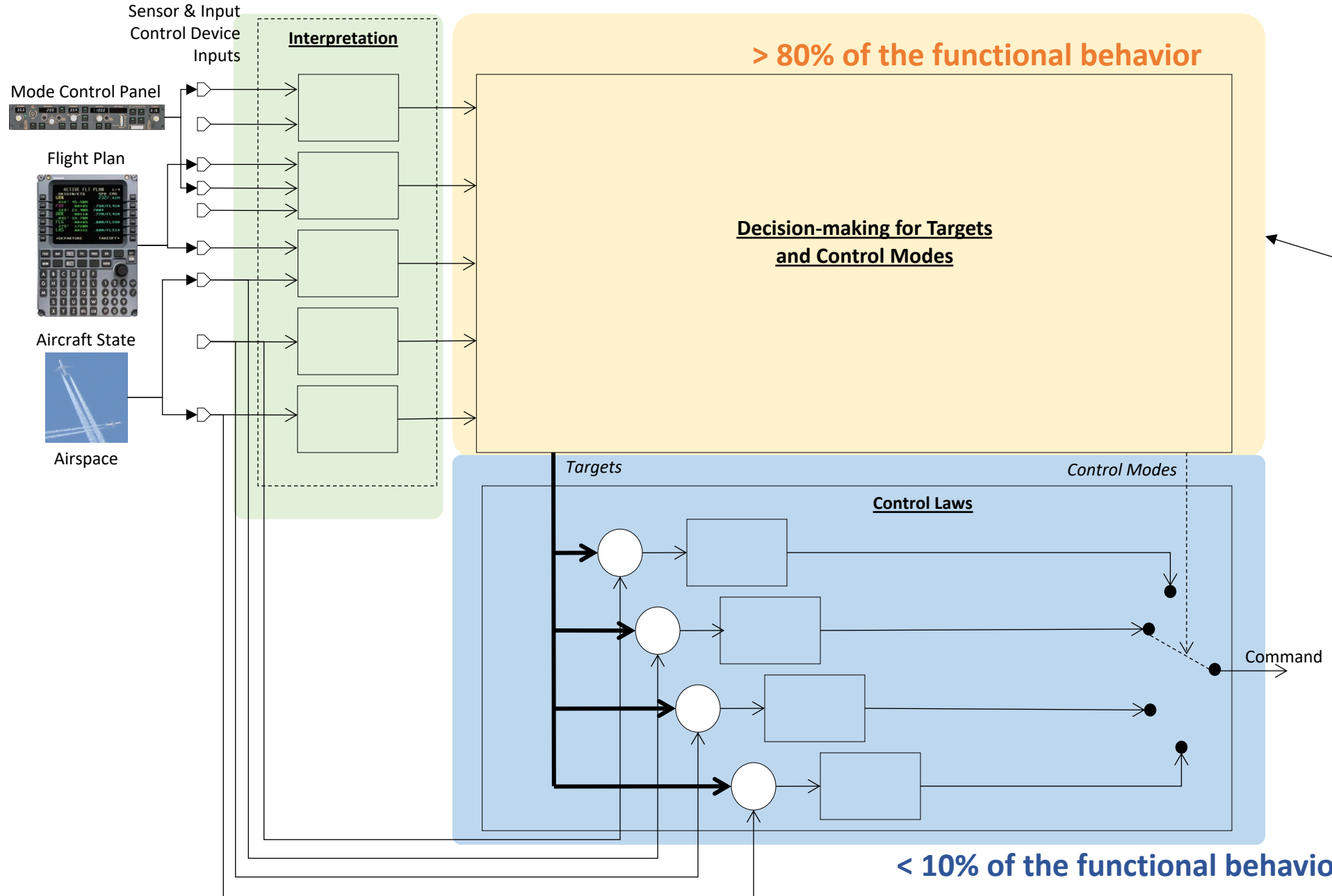
# Example: Vehicle Guidance and Control Function

<b>G&amp;CF (Inputs, Outputs)</b>	<b>Fixed Wing</b>	<b>Automobile</b>
4-D Planned Route	“Flight plan” <ul style="list-style-type: none"> <li>• 4-D</li> <li>• Navigation Procedures</li> <li>• Air Traffic Control</li> <li>• Traffic avoidance</li> <li>• Terrain avoidance</li> <li>• Env. – Windshear</li> </ul>	“Route” <ul style="list-style-type: none"> <li>• 4-D</li> <li>• Roadway Rules</li> <li>• Signage and Traffic Lights</li> <li>• Traffic avoidance</li> <li>• Terrain avoidance</li> <li>• Env. – surface conditions, visibility</li> </ul>
Commands	<ul style="list-style-type: none"> <li>• Elevator</li> <li>• Aileron</li> <li>• Rudder</li> <li>• Thrust</li> </ul>	<ul style="list-style-type: none"> <li>• Accelerator/Brake</li> <li>• Steering</li> </ul>

# Example: Vehicle Guidance and Control Function

- Real-time Stimulus-Response
- Operational “smarts” to complete the Mission
- Three components:
  1. Control Laws
    - Closed-loop control laws (continuous mathematics)
    - Designed based on models of vehicle and actuator dynamics
  2. Decision-making for Targets and Control Modes
    - Decision (logic)
    - Designed based on:
      - Closed-loop control law operational boundaries
      - Vehicle performance operational limits
      - Mission operational rules and constraints
  3. Interpretation
    - Translate sensor/user-interface input data into operationally meaningful mission data

< 10% of the functional behavior



X-ML

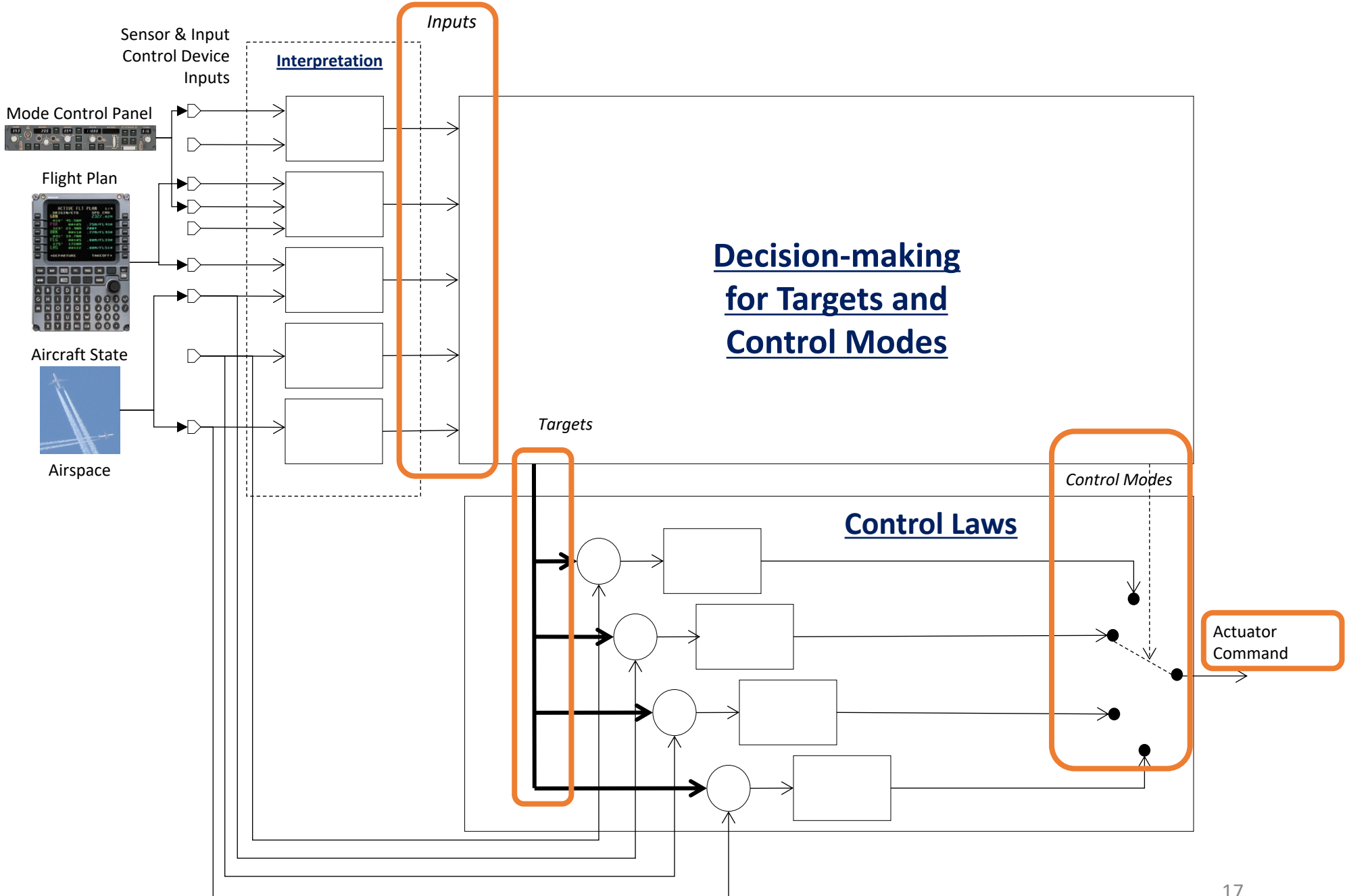
< 10% of the functional behavior



# Operationally Embedded Control System

## Definition of Terms:

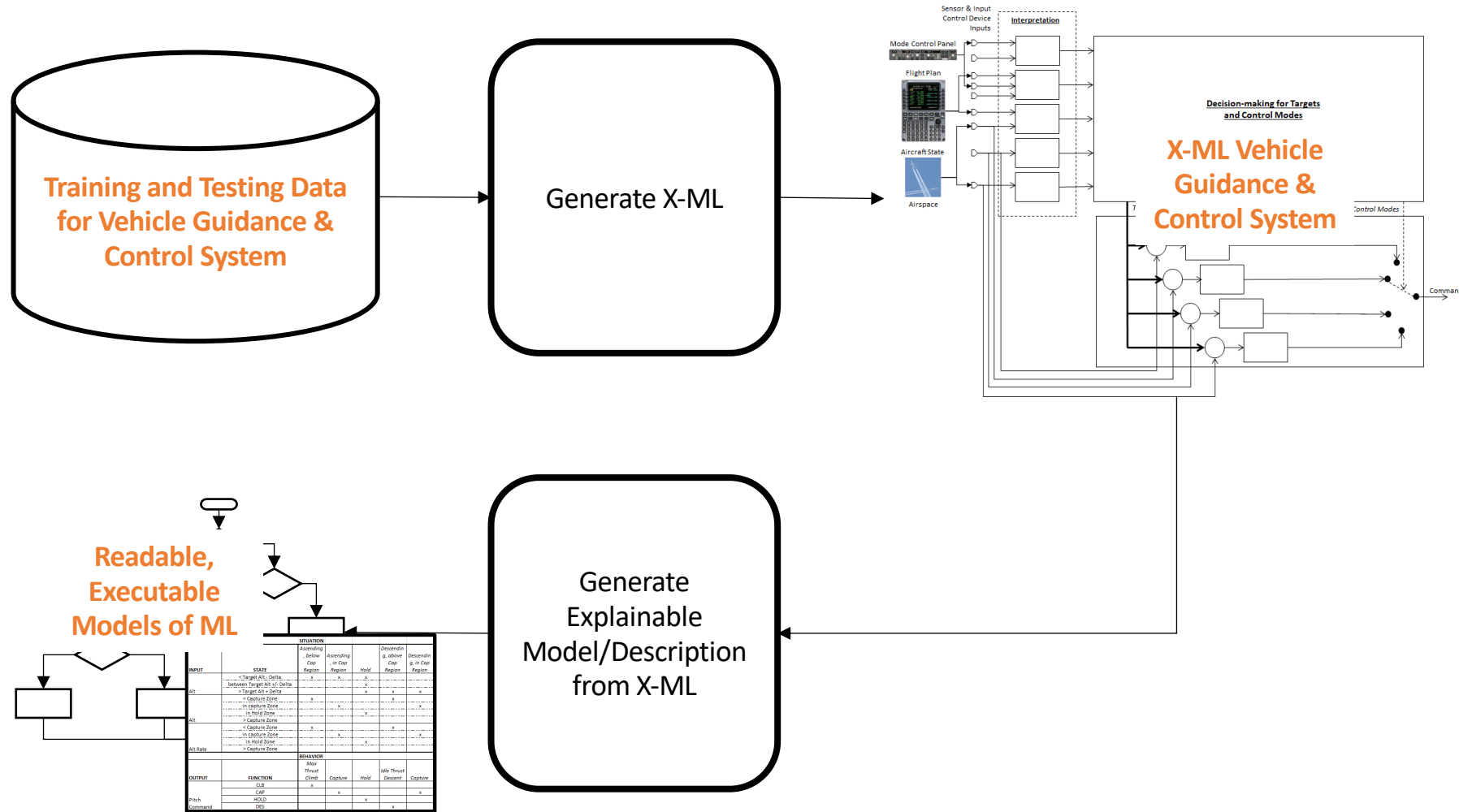
- Interpretation
- Decision-making
- Control Laws
- Inputs/States
- Targets
- Control Modes
- Actuator Command



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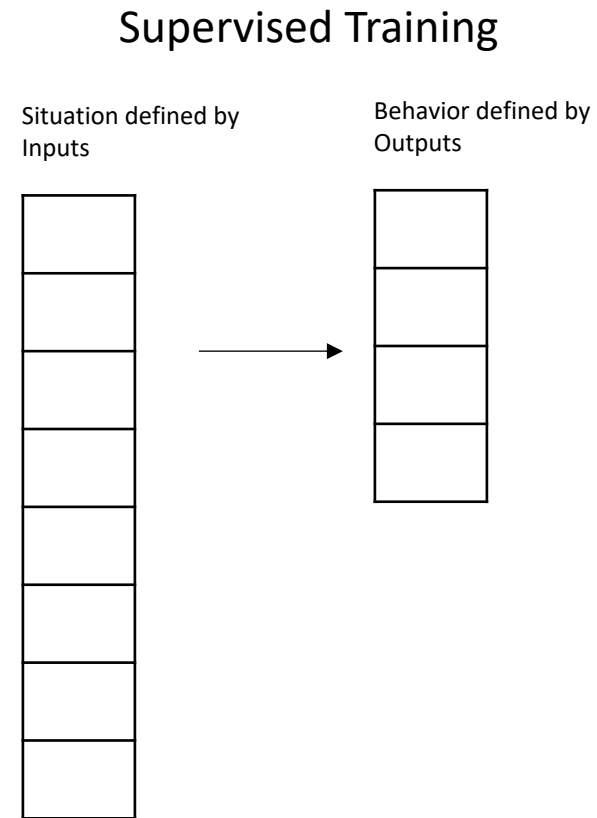
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# Explainable- Machine Learning (X-ML) for OECS

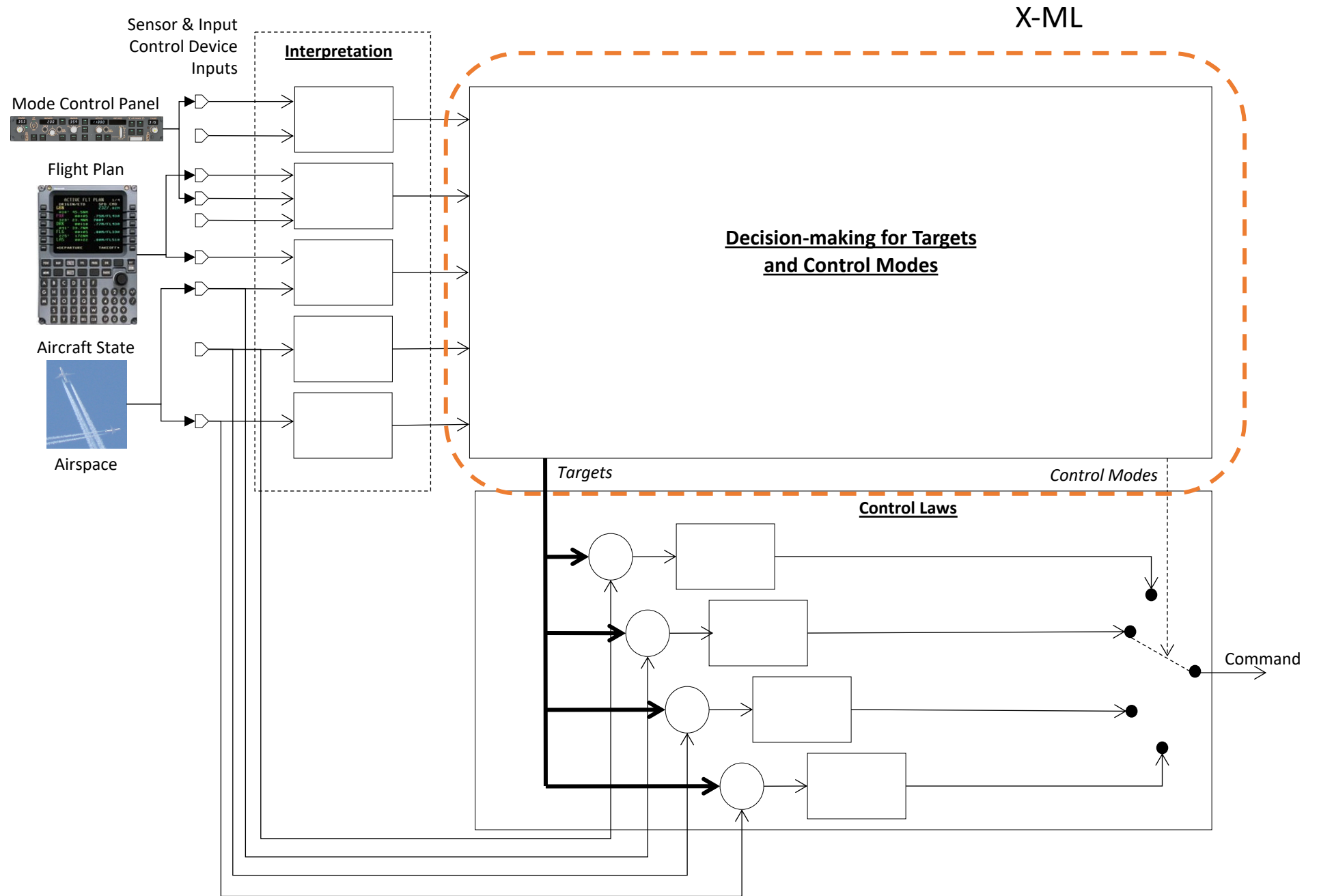


# Explainable- Machine Learning (X-ML) for OECS

- Situations = combination of Input States
- Behavior = combination of Output Functions
- X-ML maps Situations to Behaviors
  - Supervised Learning



# X-ML is being used for Decision-making for Targets and Control Modes

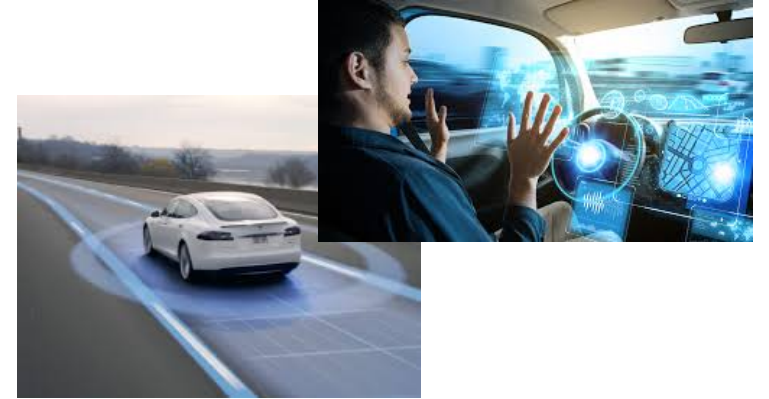


# X-ML Design of Op Embedded Systems

- Steps for X-ML Design of Decision-making for Targets and Controllers
  1. Collect and Process Data from the data-bus
    - Manual control or Automated control operations
    - Manage data for rare/low-frequency events
  2. Supervisory Training/Testing
    - Accuracy/Recall/Precision
    - Rare-events
  3. Simulator/Vehicle Testing
  4. Deployment

# X-ML Design of Op Embedded Systems

- Significant reduction in Development Life-cycle
  - 2-3 years - traditional engineering process
  - 2-3 week – X-ML engineering process



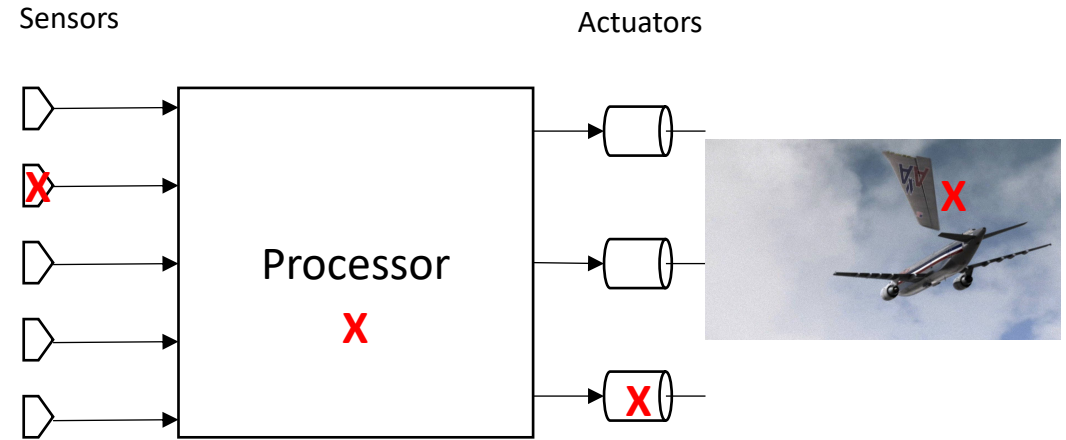
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# OECS Accident (Probable) Causes

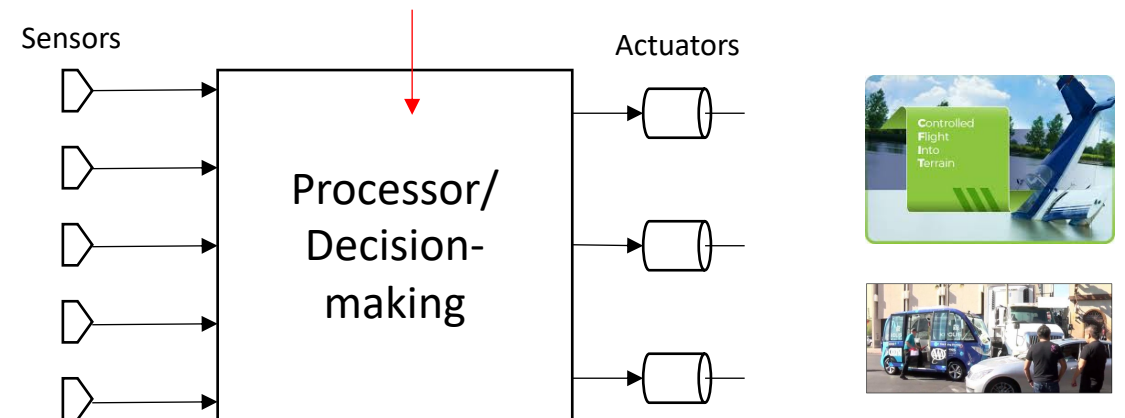
- Equipment Failed
  - Sensor failed
  - Processor failed (e.g. power supply, cable)
  - Actuator failed
  - Mechanical component broke/stuck



- NO Equipment Failed
  - Controlled Flight into Terrain
  - Controlled Flight into Stall
  - Emergent Scenario Accidents / "Normal Accident"

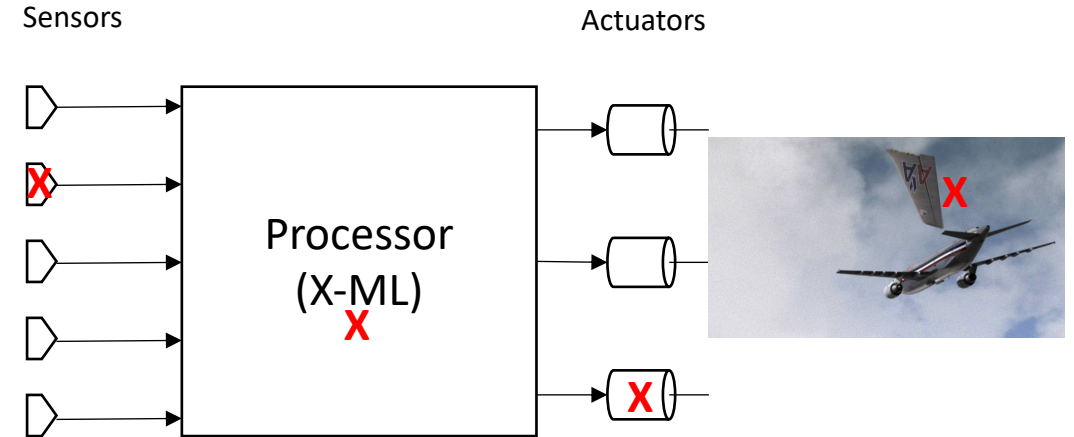
**NO EQUIPMENT FAILED MALFUNCTIONS (NEFM)**

**DESIGN ERROR**  
**(Failure to perform Safe Operations when all equipment is functioning)**

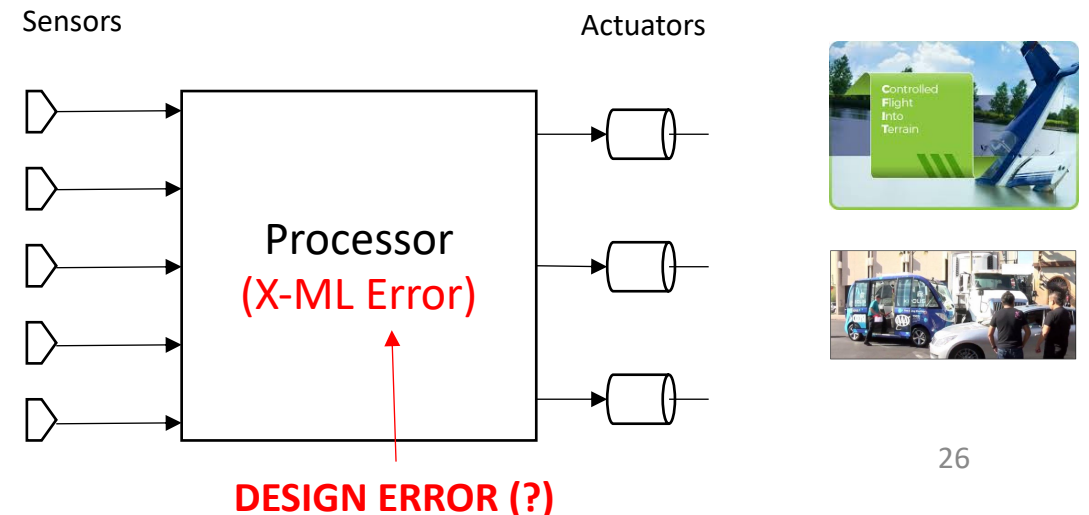


# X-ML System Failures?

- Equipment Failed
  - Sensor failed
  - Processor failed
  - Actuator failed
  - Mechanical component broke/stuck



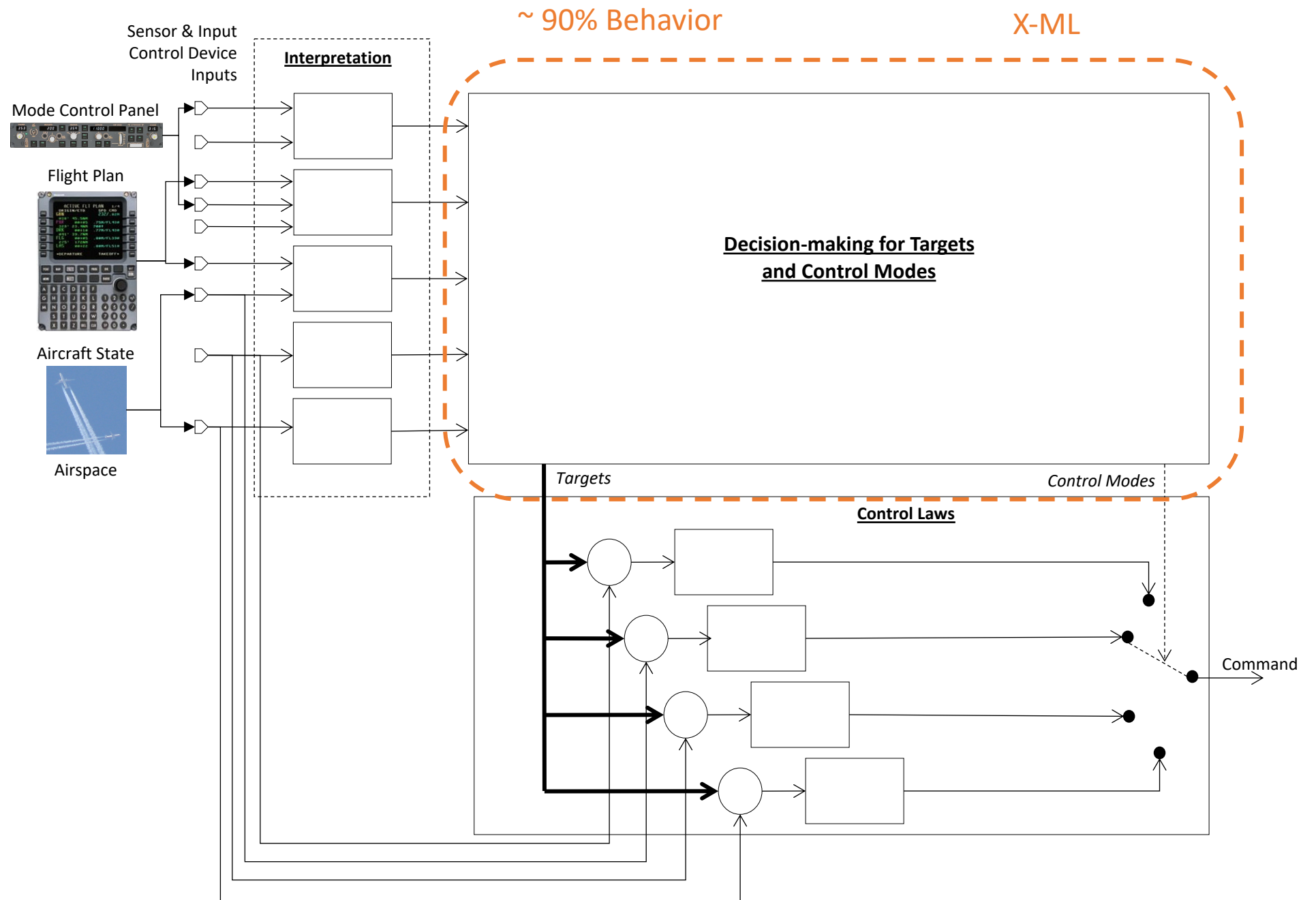
- NO Equipment Failed
  - Controlled Flight into Terrain
  - Controlled Flight into Stall
  - Emergent Scenario Accidents/"Normal Accident"



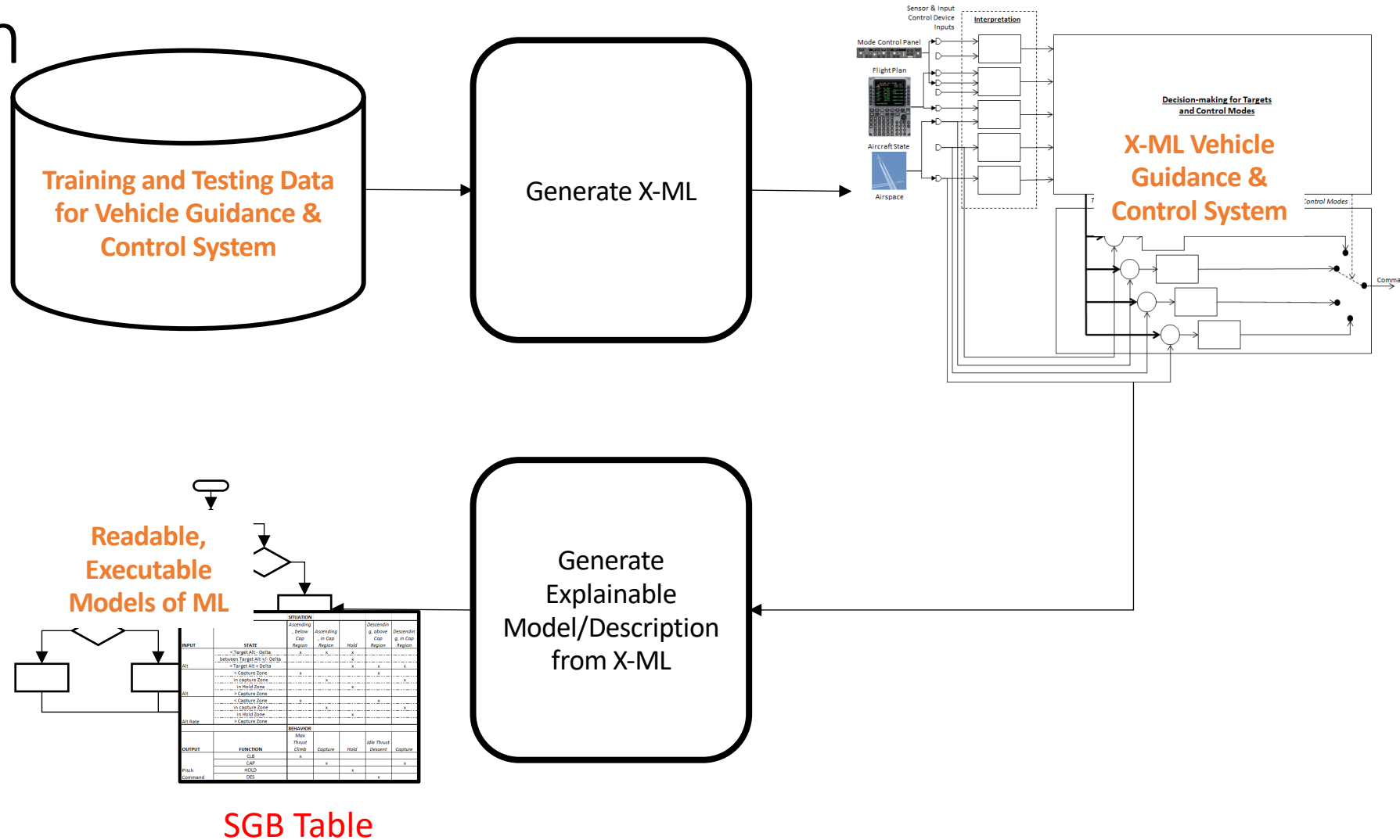
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**X-ML is being used for Decision-making for Targets and Control Modes**



# Trends in Design of Operationally Embedded Systems – Explainable- Machine Learning (X-ML) Design



INPUT	STATE	SITUATION				
		Ascending y below Cap Region	Ascending in Cap Region	Hold	Descending y above Cap Region	Descending y in Cap Region
Alt	< Target Alt; Delta Between Target Alt; Delta > Target Alt; Delta	2	2	2	2	2
Alt	< Capture Zone in Capture Zone in Hold Zone > Capture Zone	2	2	2	2	2
Alt	< Capture Zone in Capture Zone in Hold Zone > Capture Zone	2	2	2	2	2
Alt	< Capture Zone in Capture Zone in Hold Zone > Capture Zone	2	2	2	2	2
OUTPUT	FUNCTION	BEHAVIOR				
		Allow Thrust Climb	Capture	Hold	Descent	Capture
Cap	Cap	x	x	x	x	x
Hold	Hold			x		
Descent	Descent				x	

# OECS X-ML

Behavior can be modeled by a Situation-Goal-Behavior Model

- Operational description
- Executable
- Analyzable

Situation = combination of Input States

Behavior = Selected Targets and Controllers

Situation – Goal – Behavior (SGB) Table

Goals	Situations/ Input States	Airmass Aircraft is Descending (without both Prof and FMS Speeds)	Descent Aircraft is descendin g early of D/A Path and Prof/FMS speed engaged	Late A/C is level late of the D/A Path level at the ref. Alt and the ref. alt	Descent Aircraft is descending late of D/A Path and Prof/FMS speed engaged	Descent Path Aircraft exceeds speed tolerance while descending on D/A path	Overspeed Aircraft is level with a speed that exceeds the speed tolerance when ref. Alt is lowered and a/c captures D/A path
VG Type	VNAV /Prof			1	1	1	1
Altitude	Airmass – VNAV/Prof	1	1				
	Airmass - AFS						
Aircraft Altitude	Above distance Referenced D/A path			1	1		
	below distance Referenced D/A path						
Aircraft Speed	Overspeed for D/A path					1	1
	Within speed tolerance for D/A path	1	1	1	1		
Aircraft Altitude	Within D/A Path capture region						
	Not Within D/A Path capture region	1	1	1	1		
Reference Altitude	Has not changed						
	Has changed		1	1			1
Behaviors		Airmass Descent to the D/A path D/A path speed	Referenced recapture using the descent profile	Airmass Descent the D/A the late profile	Referenced to recapture the D/A path using descent speed	Airmass Descent D/A path path descent	Referenced around the at the D/A speed profile
Altitude Target	M:Climb/Cruise						
	M:Descent/App roach	Descent/ Altitude	Approach Target	Descent/ Altitude	ApproachTar get	Descent/ Altitude	ApproachTarg et
Speed	M:Late descent			Late Speed	Descent Target		
Target	M: Descent/Approach					Descent/ Speed	Approach Target
	M: Airmass Descent	Airmass Speed	Descent Target				
	P: engine-out						
Speed/ P: THRUST HOLD							

# OECS: Design Error Archetypes

## 1. SGB Table Missing Input

- Design is ***absent one or more of the required inputs*** (i.e. sensors/data feeds) to identify one or more of the operational situations that must be covered by the operationally embedded system

## 2. SGB Table Missing Input/State Combinations

- Given all the required inputs, the design is ***absent one or more combinations of input states*** to respond to *all* the operational situations that must be covered by the operationally embedded system

## 3. SGB Table Missing Mapping between Input/State Combinations to Behaviors

- Given the required inputs to support all the combinations of input states and all the combinations of input states, the design is ***absent one or more the correct mappings*** between operational situations and appropriate behaviors

# Design Error Archetype #1

## 1 - Missing Input

- Design is **absent one or more of the required inputs** (i.e. sensors/data feeds) to identify one or more of the operational situations that must be covered by the operationally embedded system

Missing an Input



Goals	Inputs	Airmass	Descent	Late	Descent	Descent Path	Overspeed
	Situations/ Input States	Aircraft is Descending (without both Prof and FMS Speeds)	Aircraft is descending early of D/A Path and Prof/FMS speed engaged	A/C is level late of the D/A Path level at the ref. Alt and the ref. alt	Aircraft is descending late of D/A Path and Prof/FMS speed engaged	Aircraft exceeds speed tolerance while descending on D/A path	Aircraft is level with a speed that exceeds the speed tolerance when ref. Alt is lowered and a/c captures D/A path
VG Type	VNAV /Prof	1	1	1	1	1	1
Altitude	Airmass - VNAV/Prof						
Aircraft	Airmass - AFS			1	1		
Altitude	Above distance Referenced D/A path						
Aircraft	below distance Referenced D/A path						
Speed	Overspeed for D/A path					1	1
Aircraft	Within speed tolerance for D/A path	1	1	1	1		
Altitude	Within D/A Path capture region						
Reference	Not Within D/A Path capture region	1	1	1	1		
Altitude	Has not changed						
Behaviors	Has changed		1	1			1
Altitude	M: Climb/Cruise	Airmass Descent to recapture using the D/A path speed	Referenced to the D/A path descent profile	Airmass Descent to recapture using the late descent profile	Referenced to the D/A path descent speed	Airmass Descent D/A path descent	Referenced around the at the D/A speed profile
Target	M: Descent/Approach	Descent/Altitude	Approach Target	Descent/Altitude	Approach/Far get	Descent/Altitude	Approach/Target
Speed	M: Late descent			Late Speed	Descent Target		
Target	M: Descent/Approach					Descent/Speed	Approach/Target
Speed	M: Airmass Descent	Airmass Speed	Descent Target				
Speed	P: engine-out						
Speed	P: thrust w/d						



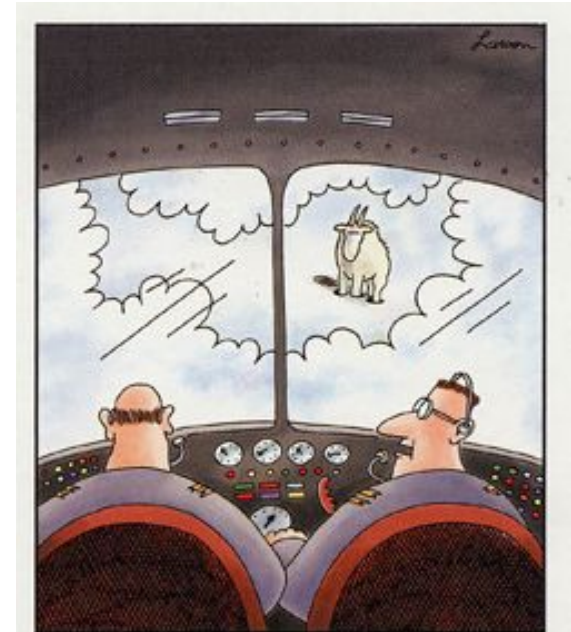
“Say ... whats a mountain goat doing up here?”



# Design Error Archetype #1

## 1 - Missing Input

- Design is ***absent one or more of the required inputs*** (i.e. sensors/data feeds) to identify one or more of the operational situations that must be covered by the operationally embedded system
  - **Windshear Alerting and Guidance Mandate**
    - Aircraft automation/flight-crews did not distinguish between Windshear conditions and high wind
      - Windshear – headwind transitions (almost instantaneously) to tailwind
  - **Traffic Collision Avoidance Mandate**
    - Aircraft automation/flight-crews did not have information about near-term collision trajectories



“Say ... whats a mountain goat doing up here?”

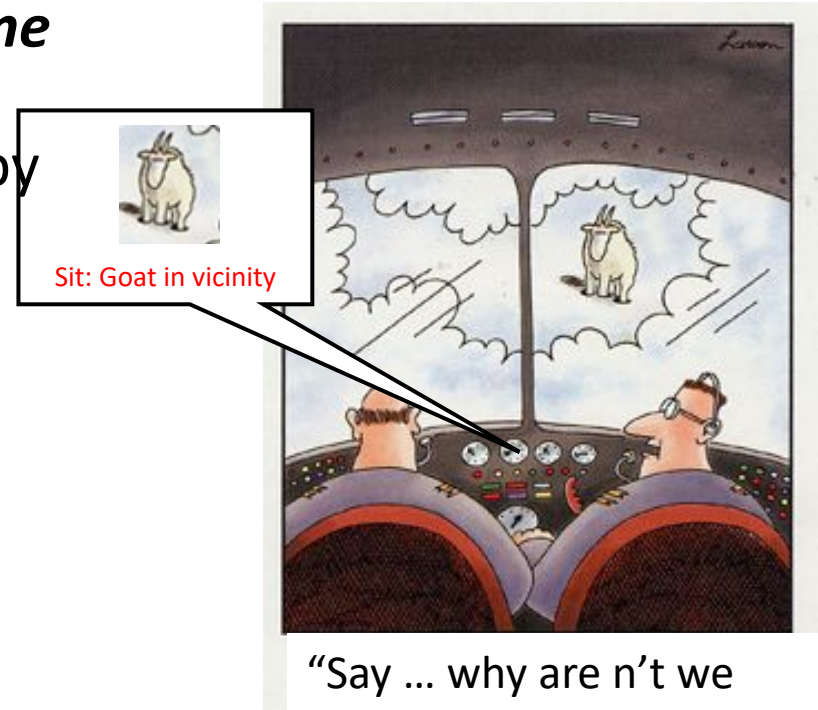
# Design Error Archetype #2

## 2 - Missing Input/State Combinations

- Given all the required inputs, the design is **absent one or more combinations of input states** to respond to *all* the operational situations that must be covered by the operationally embedded system

Missing Situation (i.e. combination of Input States)

Goals	Inputs	Airmass	Descent	Late	Descent	Descent Path	Overspeed
Situations/ Input States	Aircraft is Descending (without both Prof and FMS Speeds)	Aircraft is descending early of D/A Path and Prof/FMS speed engaged	A/C is level late of the D/A Path level at the ref. Alt and the ref. alt	Aircraft is descending late of D/A Path and Prof/FMS speed engaged	Aircraft exceeds speed tolerance while descending on D/A path	Aircraft is level with a speed that exceeds the speed tolerance when ref. Alt is lowered and captures D/A path	
VG Type	VNAV/B	1	1	1	1	1	1
Altitude	VNAV/P						
Aircraft Altitude	Airmass - S						
	Above dist. Referenced /A path			1	1		
	below dist. Referenced /A path						
Aircraft Speed	Overspeed D/A path					1	1
	Within speed tolerance D/A path	1	1	1	1		
Aircraft Altitude	Within D/A Path capture region						
	Not Within D/A Path capture region	1	1	1	1		
Reference Altitude	Has not changed						1
	Has changed		1	1			
Behaviors		Airmass Referenced to capture the D/A path using the descent profile	Airmass Referenced to capture the late descent profile	Airmass Referenced to capture the late descent speed	Airmass Referenced to capture the D/A path using descent	Airmass Referenced to capture the D/A path using descent	Airmass Referenced to capture the D/A path using descent
Altitude	M: Climb/Cruise						
Target	M: Descent/Approach	Descent/Altitude	Approach/Target	Descent/Altitude	Approach/Target	Descent/Altitude	Approach/Target
Speed	M: Late descent			Late Speed	Descent/Target		
Target	M: Descent/Approach					Descent/Speed	Approach/Target
	M: Airmass	Airmass	Descent				
	P: engine-out	Speed	Target				
Speed	P: THRUST HOLD						



“Say ... why are n't we turning to avoid the mountain goat”

# Design Error Archetype #2

## 2 - Missing Input/State Combinations

- Given all the required inputs, the design is **absent one or more combinations of input states** to respond to *all* the operational situations that must be covered by the operationally embedded system

- Las Vegas Autonomous Shuttle Bus Accident**

- Automation did not resolve situation of Tractor Trailer crossing street vs. Tractor Trailer backing-up into perpendicular alley**

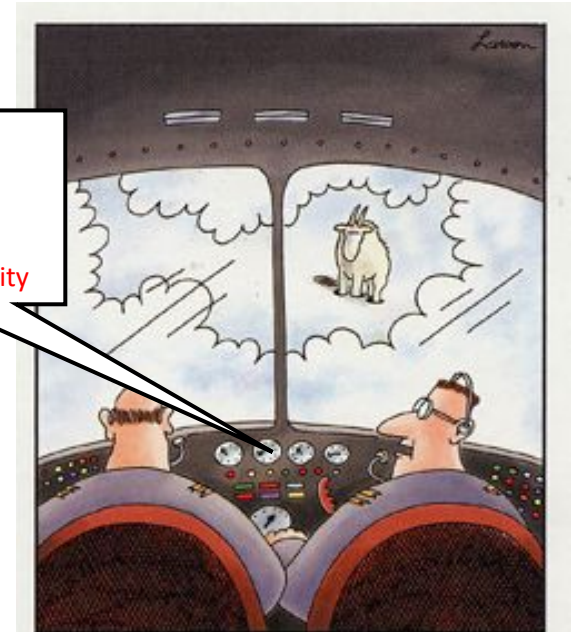
Sherry, et. al. (2020) Autonomous Systems Design, Testing, and Deployment: Lessons Learned from the Deployment of an Autonomous Shuttle Bus

- Air France 447 Accident**

- Automation did not know how to handle situation of discrepancy in airspeed from triple redundant airspeed sensor data**

- Turkish Airlines 1951**

- Automation did not resolve situation of discrepancy between Radar Altimeter and Barometric Pressure Altitude**



“Say ... why are n't we turning to avoid the mountain goat”

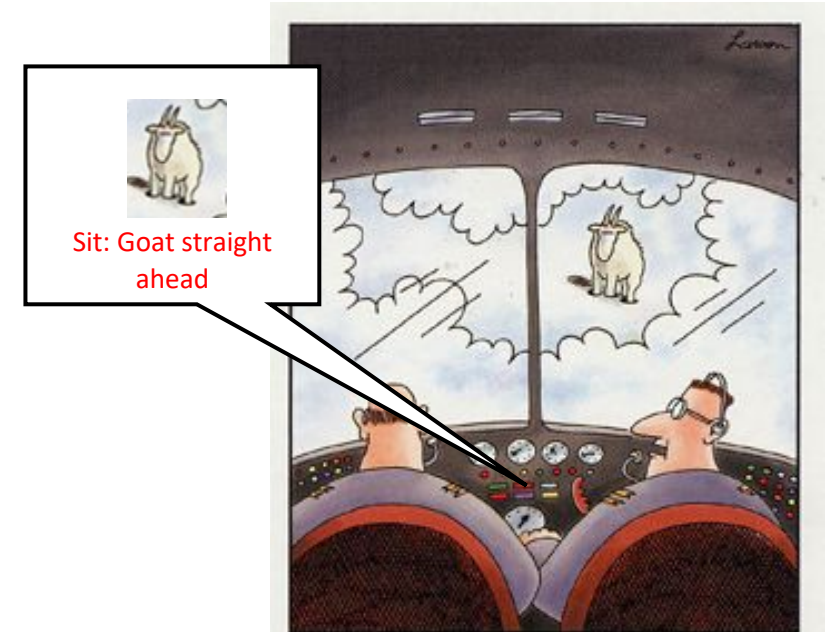
# Design Error Archetype #3

## 3 - Missing Mapping between Input/State Combinations to Behaviors

- Given the required inputs *and* all the combinations of input states, the design is **absent one or more the correct mappings** between operational situations and appropriate behaviors

Goals	Inputs	Airmass	Descent	Late	Descent	Descent Path	Overspeed
	Situations/ Input States	Aircraft is Descending (without both Prof and FMS Speeds)	Aircraft is descending early of D/A Path and Prof/FMS speed engaged	A/C is level late of the D/A Path level at the ref. Alt and the ref. alt	Aircraft is descending late of D/A Path and Prof/FMS speed engaged	Aircraft exceeds speed tolerance while descending on D/A path	Aircraft is level with a speed that exceeds the speed tolerance when ref. Alt is lowered and it captures D/A path
VG Type	VNAV/Prof						
Altitude	Airmass - VNAV/Prof	1	1	1	1	1	1
Aircraft	Airmass - AFS						
Altitude	Above distance Referenced D/A path			1	1		
Aircraft	below distance Referenced D/A path						
Speed	Overspeed for D/A path					1	1
Aircraft	Within speed tolerance for D/A path	1	1	1	1		
Altitude	Within D/A Path capture region						
Reference	Not Within D/A Path capture region	1	1	1	1		
Altitude	Has not changed						
Behaviors	Has changed		1	1			1
Behaviors		Airmass Descent to the D/A path using the speed profile	Referenced capture the late profile	Airmass Descent to recapture the D/A path using descent speed	Referenced capture the late profile	Airmass Descent D/A path/path descent	Referenced around the at the D/A speed profile
Altitude	M.Climb/Cruise						
Target	M.Descent/Approach	Descent/ Altitude	Approach/ Target	Descent/ Altitude	Approach/ Target	Descent/ Altitude	Approach/ Target
Speed	M.Late descent						
Target	M. Descent/Approach						
Speed	M. Descent	Airmass Speed	Descent Target				
Speed	P. engine-out P. THRUST HOLD						

Missing or Incorrect Mapping  
of Situation to Behavior

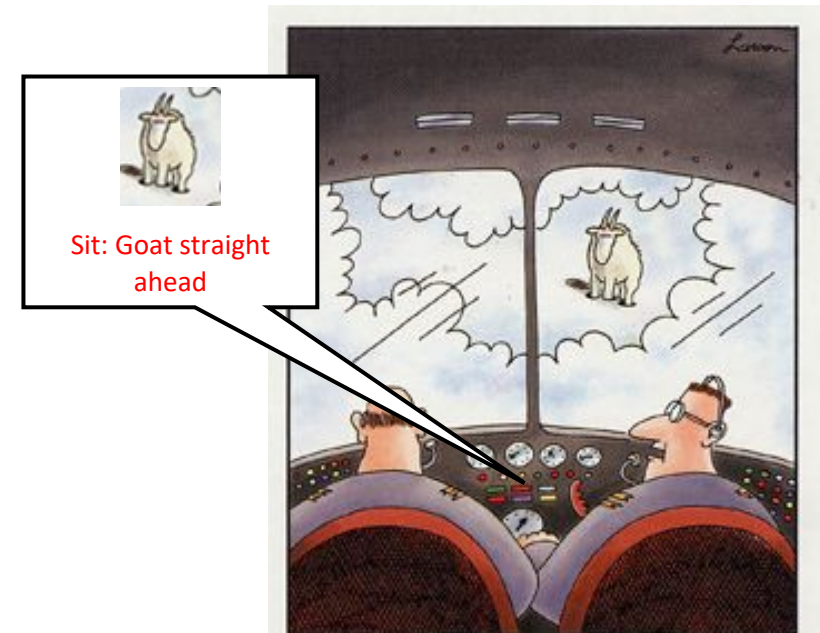


“Say ... why are n’t we  
turning to avoid the  
mountain goat”

# Design Error Archetype #3

## 3 - Missing Mapping between Input/State Combinations to Behaviors

- Given the required inputs to support all the combinations of input states and all the combinations of input states, the design is **absent one or more the correct mappings** between operational situations and appropriate behaviors
  - **Asiana Air 241 Accident**
    - **“Human/Automation” System did not respond to under-speed condition**



“Say ... why are n’t we turning to avoid the mountain goat”

# Challenges for Design X-ML Op Embedded Systems

**X-ML Design is only as good as the completeness of the training/testing data**

1. Training/Testing data is missing inputs
2. Training/Testing data has all the input variables, *but* Training/Testing data is missing combinations of Inputs/States
3. Training/Testing data has all the input variables, *and all* combinations of Inputs/States, *but* Training/Testing data is missing scenarios that map input/state combinations to appropriate output behaviors

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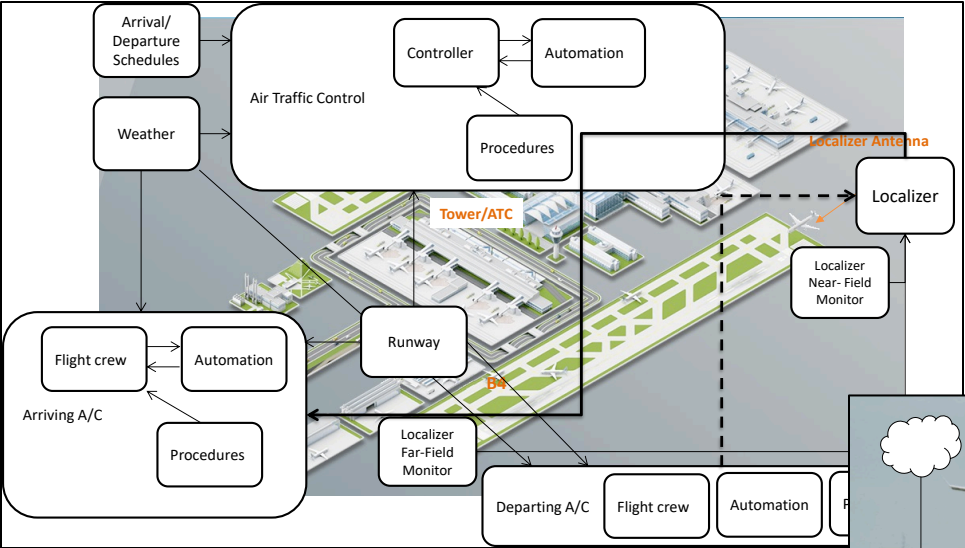
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# Mitigating Issues with X-ML Op Embedded Systems

1. Training/Testing data is missing inputs
  - SME review Situation/Behaviors
  - Scenario Analysis/Hazard Analysis
  - Fast Time Emergent Scenario Simulation (FTESS)
2. Training/Testing data has all the input variables, *but* Training/Testing data is missing combinations of Inputs/States
  - Check all combinations of Input/States are included
    - SGB Tables provides a quick/easy way to check for completeness
3. Training/Testing data has all the input variables, *and all* combinations of Inputs/States, *but* Training/Testing data is missing scenarios that map input/state combinations to appropriate output behaviors
  - Check every Situation is mapped to a Behavior
    - SGB Tables provides a quick/easy way to check for mapping
  - SME Review Behaviors for each combination of Inputs/States with SME



# Fast-Time Emergent Scenario Simulation (FTESS)



Interaction between System-of-System components

Run in Shadow-Mode even after Certification Fielding

- Finding situations not in the design before they occur
- Situations are interactions between system-of-system components
- Run simulation 365/24/7 even after the system is “certified”/fielded

**ATC Probabilistic Alerting**  
 Localizer Signal Disruption – 65%

**Approach Probabilistic Alerting**  
 Runway Centerline Dev – 65%  
 Simultaneous Runway Occupancy – 10%  
 Unstable Approach – 3%

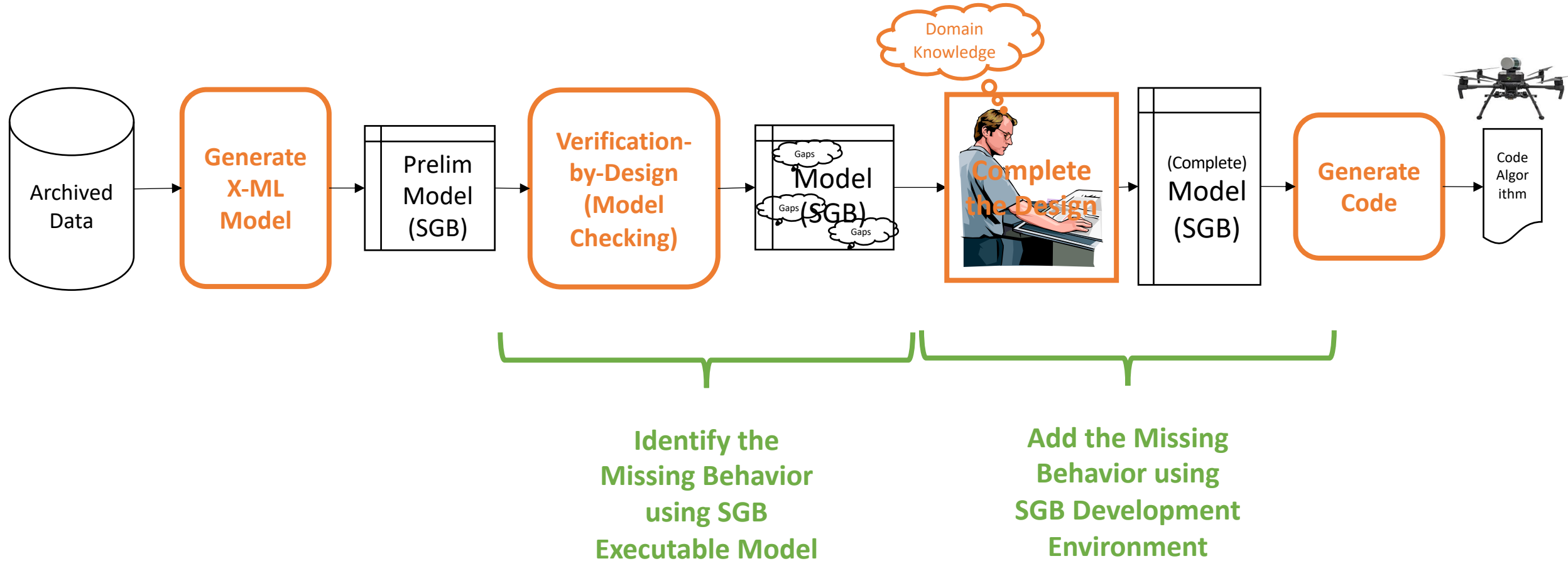
Runway Excursion - Braking – 0%  
 Runway Steering in Crosswind/ – 0%  
 Glideslope Dev – 0%  
 Localizer Available – 0%  
 Glideslope Available – 0%  
 Surface Traffic Runway Incursion – 0%

Data Snap-shot:  
 Weather  
 • Arriving Aircraft  
 • Surface Traffic  
 • Navigation Equipment  
 • Runway Condition  
 • ...

“Shadow” Monte Carlo Rare Event Simulation (SMCRES)

Real-Time Emergent Scenario Safety Alerting (RTESSA)

# Collaborative Functional Design Using X-ML



Isherry@gmu.edu

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# Conclusion

- Using X-ML for Operationally Embedded Control Systems:
  - has tremendous potential
  - requires mediation to account for mission situations not in the data
    1. Missing Inputs
    2. Missing Combination of Input/States
    3. Missing mapping of combination of Input/States and Behaviors
- There are no “short-cuts” to designing complex systems
  - X-ML Designs can only be based on data set provided:
    - Situations-Behavior Pairs
- X-ML does provide a means to reduce development time