



Set-Based Design for DoD Acquisition

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- System development takes a long time vs change in operational needs
- Systems have long service lives vs changes in technologies and strategic needs
- Future conditions, needs, technology capabilities and costs are uncertain
- Future conditions and needs are shaped by the capabilities we field
- Acquisition requirements depend on estimates of technology affordability & performance, and system capability

- Instead of developing a point solution “known” needs and capabilities, develop a set of solutions for uncertain future needs and capabilities
- Value solutions that can be quickly and economically adapted to provide different capabilities and/or incorporate new technologies
- Value sets of solutions that can, in combination span the range of future needs and technology capabilities and burdens

- Effects
 - Robust (adaptable, versatile) systems
 - Parallel solutions together covering operational needs and technology opportunities

1. Set-Based Design (SBD) For Change in Need During Protracted Development - Steve Rapp
2. SBD For Change in Need Post-Fielding for Long-Lived Systems - Greg Hartman

- Problem #1: Changes external “data” during protracted system development
 - Cost and performance targets and priorities
 - Cost, performance, compatibility of technologies
- Example: JLV cost target and relative priority of cost and performance were changed significantly just prior to MSB
- SBD objective: Enable rapid and economical adjustment during development
- SBD principle: Plan for change
 - Defer design decisions – keep options open as long as possible
 - Pursue parallel paths as long as affordable
 - Build-in reserve capacity (design margin)
 - Use standard interfaces and modular architectures
- Challenges for SBD: Rigorous methods for when, where, how & how much

- JLV addressed engineering risk with a form of SBD
 - 3 parallel competitive prototyping contracts Technology Development, & 3 parallel EMD awards
 - But all designed to the same set of requirements, and were equally exposed to the risk of requirements change
- F35 JSF program added a separate, parallel helmet development contract when new information indicated a higher level of technical risk
- Tiered approach to system requirements allows for tradeoffs
 - Must meet threshold requirements
 - Bidders pick the cost and capability they will bid given requirements tiers and objective levels
- NAVSEA guidelines explicitly call for considering SBD in acquisition, but without rigorous analytic methods

- *Methods to calculate the value of a set of configurations at a point in time in the development cycle vs the cost of carrying the set forward*
 - *Formalisms to represent cost and value of solution set, including the cost and benefit of changing the solution set*
 - *“Data” requirements*
 - *Decision points and criteria*
- *Need: Practical, relevant, and “simple” steps for DoD acquisition to harvest the main effects of SBD*

Approach to SBD For Change in Need During Development

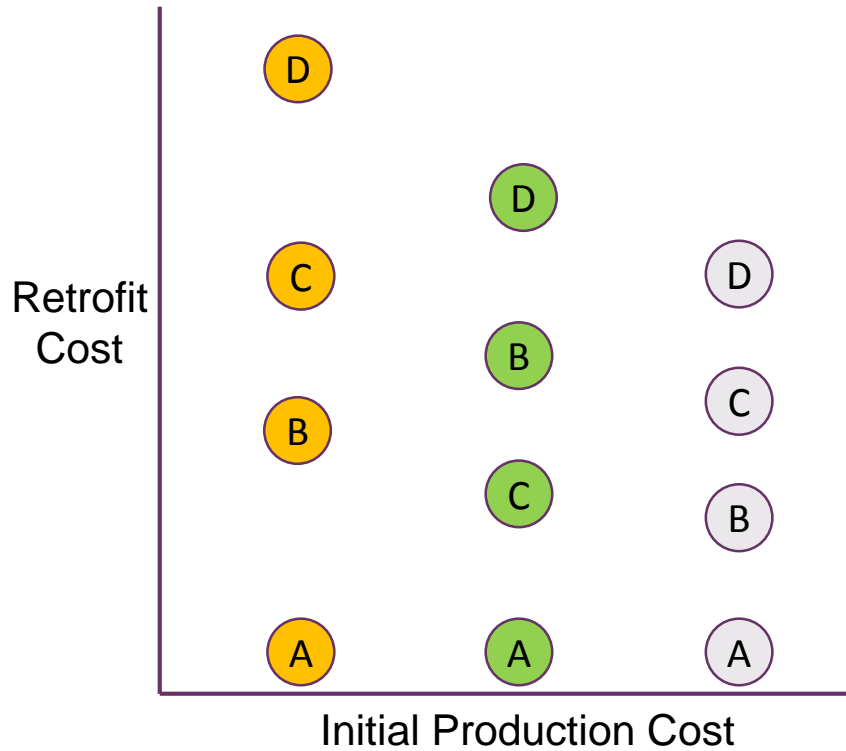
- Carry a set of representative configurations that span configuration and capability spaces
- Adjust/prune the set
 - When new information becomes available
 - When further development requires additional funding above the benefit of the full set

- Simplify how tiered requirements and tradeoffs are framed
 - Threshold requirements, minimum acceptable
 - Define representative targets at different locations in capability space
 - Solution at objective levels for all requirements may be unaffordable or infeasible
- Contractors bid to pursue a set of design alternatives, their choice
 - Neck-down at selected review points
 - Contractors will naturally seek to cover as much of capability space as possible within the total development award to maximize the likelihood of having a good solution at MSC
 - Contractors will naturally seek commonality and modularity among their alternatives to minimize development cost and risk
 - Incentivize contractors to develop versatile and adaptable designs
 - Gives the Government more options and choices including 1 vs 2 vehicle solutions
 - Single GCV vs wheeled and tracked 2-vehicle FFV solution
 - Single EFV vs slow transport and fast fighting ACV solution




- Value of a set of design/configuration options at MSC is the maximum value over all completed designs
 - At MSC, AUPC cost and performance targets and relative priorities are known, performance of alternative designs/configurations are known
 - Standard multi-attribute utility formulation
- Prior to MSC, set value function
 - Needs to include continued development cost from one decision point to the next
 - Needs to include the options and costs of adding alternatives
 - Cost of adding an alternative depends on how different it is from configurations and technologies already in the set solution
 - Final targets, priorities, and performance at MSC are uncertain, random variables
 - Set value function is a measure of the distribution of final value, e.g., the XXth percentile over external random variables

- Problem #2: Changes in function and performance need after fielding
 - Unplanned operational conditions & missions
 - Emerging technologies mature
- Example: HMMWV in OIF and OEF up-armoring and weapon cupola
- SBD objective: Enable rapid and economical adjustment after fielding
- SBD principle: Robust platform to host a set of potential future variants
 - Build-in reserve capacity (design margin)
 - Use standard interfaces and modular architectures
- Challenges for SBD: Rigorous methods for when, where, how & how much

- During development examine the platform needs to support the range of potential future variants' functional and performance capabilities, and the cost of the upgrades
 - Size, weight, power, cooling, computing, communications, etc. levels
 - Architecture modularity (units of replacement)
 - *Recent acquisition practice to contract for a family of variants moves towards this approach*
- Analyze the likelihood of future needs relative to the capability fielded
 - Adversarial risk models
- Analysis informs tradeoffs
 - Between initial production and future upgrade costs
 - Between initial capabilities and future upgrade costs

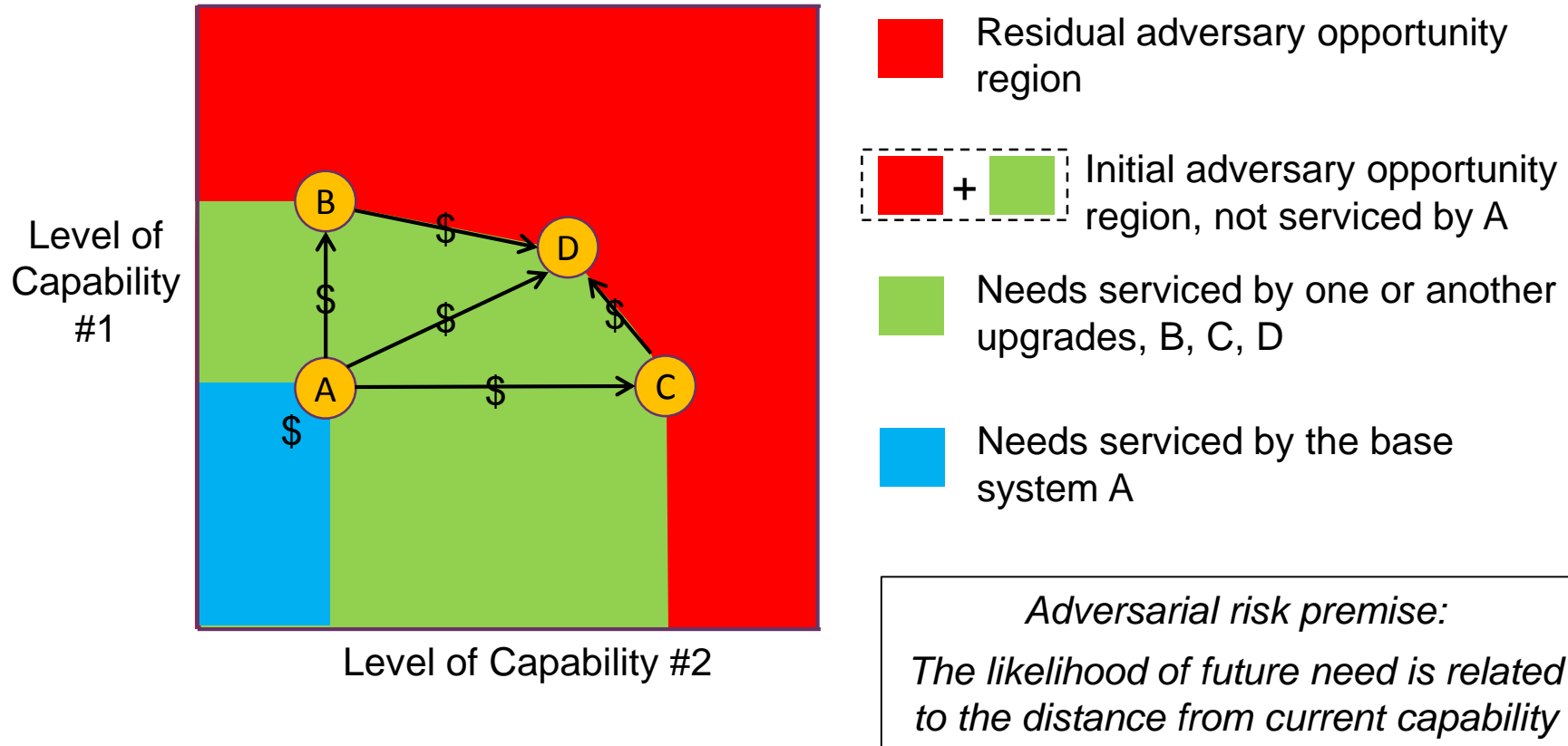


A: Base Functions & Performance
 B, C, D: Potential Variants

   : Alternative Base Configurations

Informs but does not resolve
 “pay now or pay later”
 tradeoff

What about the likelihood that variants B, C, D will be needed?



- Adversaries adapt to avoid our strengths and exploit our limitations.
- Value of variant is the proportion of the adversary opportunity region cut off



Questions?