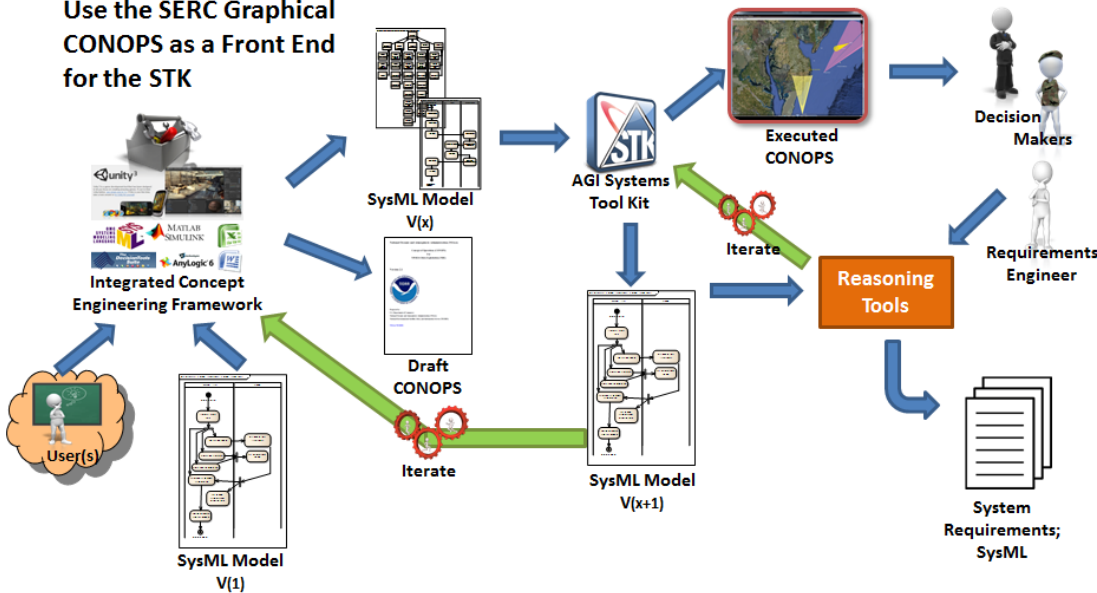


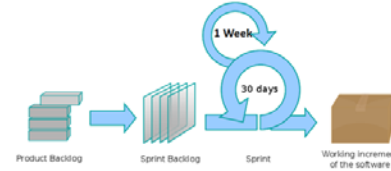


## Improving the Fidelity of Graphical CONOPS

Use the SERC Graphical  
CONOPS as a Front End  
for the STK

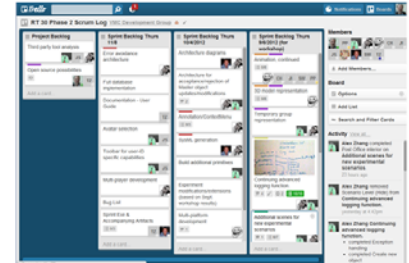


## Development Process and Tools



- Adopting a modified Scrum process
  - 30 Day Sprints
  - Weekly telcons with all parties invited

- Using an Internet tool – Trello to track Day-to-day work assignments
- Use Unity Asset Server to manage/share codebase
- Releases will be first Monday of each Month.



**From Agile Development Approaches to Integration with COTS Tools**